

STAR TREK CUSTOMIZABLE CARD GAME FIRST EDITION

A PRIVATE LITTLE WAR

THE CONTINUING COMMITTEE

63 ADDITIONAL VIRTUAL CARDS • RELEASED OCTOBER 2020 • VERSION 1.0

Design Team

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"You will be rich one day ... beyond your dreams. The leader of a whole world. A governor in the Klingon Empire."

The main adversary of the Starship Enterprise arrives in force with *A Private Little War*! Featuring sixty-three (63) new *First Edition* cards, *A Private Little War* expands on the Original Series Klingons, offering new ways for them to extend their influence across the alpha quadrant! Whether you stockpile equipment on a strategically valuable planet, supply guns to local populations, or trade secrets with the Romulans, there will be plenty for the Klingons to do. And if you're not a fan of the Klingons, perhaps you could join Yarek in his quest to Examine Morality. All this and more in *A Private Little War*!

OTF Rules Supplement — Players may not attempt, scout, target for scouting, or complete missions they did not seed unless that mission shows at least 40 points or more than one copy is in play.

Coming Soon — Explore the end of The Dominion War in our next expansion, due in 2021. Will you join The Dominion in their subjugation of Cardassia? Sign up with the Alpha Quadrant Alliance to oppose them? Or are the political machinations of the Klingons more your speed? Celebrate the end of Deep Space 9 when we venture into the storm, together.



The Continuing Committee is dedicated to not only maintaining the *Star Trek: Customizable Card Game* community and the levels of competition, but exceeding them in scope and in quality.

ARTICLES
FORUMS
RULES
CARD IMAGES
TOURNAMENTS
PLAYER LOCATOR

The Star Trek CCG Community lives on at
WWW.TREKCC.ORG

A PRIVATE LITTLE WAR CARD LIST

ARTIFACT

The Great Teacher 1 V

DILEMMAS

Beta XII-A Entity 2 V
Klingon Troop Deployment 3 V
Redjac 4 V
Spock's Brain 5 V
The Metrons' Arena 6 V

EQUIPMENT

Flintlock Rifle 7 V
Klingon Baldric 8 V
Library Record Tape 9 V
Painstik 10 V

EVENT

Technology Sharing Treaty 11 V

INCIDENTS

Assignment: Earth 12 V
Organian Annexation 13 V
The Savage Curtain 14 V

INTERRUPT

Team of Ambassadors 15 V

MISSIONS

Access Dilithium Cache 16 V
Assassinate Diplomat 17 V
Attend Disciplinary Proceeding 18 V
Attend Royal Function 19 V
Destabilize Region 20 V
Examine Morality 21 V
Mourn Victims 22 V
Obtain Mining Agreement 23 V
Pursue Origins 24 V
Renegotiate Pact 25 V
Upgrade Munitions 26 V

OBJECTIVES

Ancient Citadel 27 V
Military Protectorate 28 V
New Civilizations 29 V

PERSONNEL – FEDERATION

Lt. McGivers 30 V

PERSONNEL – KLINGON

Apella 31 V
Bielsa 32 V
Captain Kang 33 V
Captain Khod 34 V
Dorigo 35 V
Governor Kor 36 V
Krell 37 V
Kryton 38 V
Mara 39 V
Mok'Rand 40 V
Piabok 41 V
Radebe 42 V
Trader Worf 43 V
Yeboah 44 V

PERSONNEL – NON-ALIGNED

Ambassador Petri 45 V
Baroner 46 V
Elaan 47 V
Excalbian Ghenghis 48 V
Excalbian Green 49 V
Excalbian Kahless 50 V

Excalbian Lincoln 51 V
Excalbian Surak 52 V
Excalbian Zora 53 V
Gary Seven 54 V
Isis 55 V
Joaquin 56 V
Khan Noonien Singh 57 V
Roberto Lincoln 58 V
Thelev Impersonator 59 V
Yarek 60 V

SHIP – KLINGON

I.K.S. Molar 61 V

SHIP – NON-ALIGNED

Class J Cargo Ship 62 V

TACTIC

Frontal Assault 63 V