



*"You, by definition, are part of our charter. Our mission is to go forth to seek out new and different life forms, and you certainly qualify as one of the most unique I've ever encountered. To learn about you is, frankly, provocative. But you're next of kin to chaos." - Jean-Luc Picard*

It's been ages since anyone has seen Q, but for an immortal, omnipotent being, it's been no time at all. Q's back and as tricky as ever in *The Trial Never Ended*, a new 9 card *First Edition* virtual expansion. Along with a number of errata to existing cards, these new ones bring a fresh and modern take to TNG's original trickster. With updated rules and modern wording, it's never been easier to harness the power of the Q-Flash and the Q Continuum side deck with *The Trial Never Ended*. Just don't forget... Q is mad, bad, and dangerous to know!

**Coming Soon** — Thirty years since *The Undiscovered Country* first hit our screens, it's time to prove that this legendary crew just get better with age and aren't ready for the retirement home quite yet! In our next expansion, *Second Star to the Right*, these Peter Pan figures and their Klingon counterparts prove that they never grow old and can still go toe-to-toe with the rest of the universe!



The Continuing Committee is dedicated to not only maintaining the *Star Trek: Customizable Card Game* community and the levels of competition, but exceeding them in scope and in quality.

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## THE TRIAL NEVER ENDED CARD LIST

### DILEMMAS

- Q: A Dazzling Flash ..... 1 V  
 Q: Enter the Supernova..... 2 V

### INTERRUPT

- Miss Q ..... 3 V

### PERSONNEL — NON-ALIGNED

- Mortal Quinn..... 4 V

### Q EVENTS

- An Absence of Manners ..... 5 V  
 It's A Party! ..... 6 V

### Q INTERRUPTS

- Don't Provoke the Borg!..... 7 V  
 Futile Attempt ..... 8 V  
 I Will Not Promise..... 9 V