

2 • Beverly Crusher
Chief Physician



Human

★ **Biology • Exobiology • 2 Medical**
 When this personnel is stopped by a dilemma, you may take a personnel from your discard pile into hand.
"You've got to get into the spirit of things. Learn to be spontaneous, live in the moment. Do something unexpected."

INTEGRITY 6 CUNNING 6 STRENGTH 4

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5 • Data
Pinocchio



Android

★ **Astrometrics • Engineer • Exobiology • Officer • Programming**
 When you play this personnel, name Anthropology, Navigation, or Physics. This personnel gains that skill.
"For 34 years, I have endeavored to become more human, to grow beyond my original programming. Still, I am unable to grasp such a basic concept as humor."

INTEGRITY 6 CUNNING 10 STRENGTH 10

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3 • Deanna Troi
Guide and Conscience



Betazoid/Human

★ **Anthropology • Biology • Diplomacy • Navigation • Officer • Telepathy**
 When an opponent discards, examines, or reveals a card in your hand or deck, you may draw a card. You may do this only once each turn.
"Actually, I'm here to see if there's anything I can do for you."

INTEGRITY 6 CUNNING 5 STRENGTH 4

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3 • Geordi La Forge
Chief Engineer



Human

★ **2 Engineer • Leadership • Physics • Programming**
Order – If this personnel is aboard your ship, discard a card from hand to remove a Damage card from that ship. You may only do this once each turn.
"La Forge to bridge. I've got a problem down here."

INTEGRITY 6 CUNNING 6 STRENGTH 5

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3 • Guinan
Listener



El-Aurian

★ **Anthropology • Exobiology • 2 Honor**
 When you play this personnel, each player scores 5 points.
"It's a doorway to another place that we call the Nexus, and it's a place that I've tried very, very hard to forget."

INTEGRITY 8 CUNNING 7 STRENGTH 4

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3 • Jean-Luc Picard
Starship Captain



Human

★ **Diplomacy • Honor • Law • Leadership • Navigation • Officer**
Commander: U.S.S. Enterprise-D.
Order – This personnel loses Diplomacy, Law, and Navigation and gains Anthropology, Archaeology, and Science until the end of this turn. You may do this only once each turn.
"What we leave behind is not as important as how we've lived."

INTEGRITY 8 CUNNING 6 STRENGTH 6

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2 • William T. Riker
Number One



Human

★ **Diplomacy • Leadership • Navigation • Officer**
 While this personnel is facing a dilemma, he gains Anthropology and Security.
"Speak for yourself, sir. I plan to live forever."

INTEGRITY 6 CUNNING 6 STRENGTH 6

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4 • Worf
Chief of Security



Klingon

★ **Anthropology • 2 Honor • Officer • Security**
 When your personnel present is about to be stopped by a dilemma, you may stop this personnel instead.
"Klingon vessel decloaking directly ahead, sir. They are hailing."

INTEGRITY 8 CUNNING 5 STRENGTH 8

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6 • U.S.S. Enterprise-D
Federation Flagship



Galaxy Class

When you complete a space mission, if this ship is at that mission and you have three aboard this ship, score 10 points.
"Somehow I doubt that this will be the last ship to carry the name Enterprise."

RANGE 8 WEAPONS 8 SHIELDS 9

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