

**5 Vedek Assembly Transport**



**Bestri Class**

This ship is attributes +1 for each of these keywords you have aboard: Kai, Prylor and Vedek.

Bajoran transport ships routinely shuttle members of the Bajoran religious orders to and from Deep Space 9. Vedek Bareil was once injured on a Bajoran transport when a micro-fracture ruptured in one of its warp plasma conduits.

RANGE 6 WEAPONS 5 SHIELDS 5

**6 Borg Cube**



**Cube**

STANDARD COMPLEMENT: 64,000 drones.

Task: Search for new cultures and technologies to add to the perfection of the collective. Assimilate.

RANGE 10 WEAPONS 12 SHIELDS 11

**6 Jem'Hadar Warship**



**Warship**

Hundreds of times larger than the Jem'Hadar attack ship, the warship is used primarily for defending Dominion planets and installations. The Vorta often utilize it for diplomatic missions to intimidate any who might think to oppose the Dominion.

RANGE 9 WEAPONS 9 SHIELDS 9

**3 • U.S.S. Enterprise**  
Beautiful Lady



**Constitution Class**

To play this ship, you must command four  personnel. You may play this ship at cost +4 to score 5 points.

"These are the voyages of the starship Enterprise. Its five-year mission — to explore strange new worlds, to seek out new life and new civilizations, to boldly go where no man has gone before."

RANGE 8 WEAPONS 6 SHIELDS 6

**4 U.S.S. Excelsior**



**Excelsior Class**

Although the transwarp drive experiment of the late 23<sup>rd</sup> century was a failure, the design of the ship itself was one of Starfleet's greatest successes. New Excelsior-class ships were still being constructed over 75 years later.

RANGE 8 WEAPONS 7 SHIELDS 7

**6 • U.S.S. Voyager**  
Home Away From Home



**Intrepid Class**

While you do not command a headquarters mission, you may play this ship at Caretaker's Array. While this ship is at a  mission, you may play  personnel,  personnel, and equipment aboard this ship. When you play this ship, you may place up to two  personnel from your hand aboard this ship.

"That's our ship. That's Voyager."

RANGE 9 WEAPONS 9 SHIELDS 8

**6 • Kurdon**



**D'Kora Class**

While your personnel are attempting a space mission that requires Acquisition or Treachery, each  personnel aboard this ship is Cunning +1.

DaiMon Bok used his vessel to search the galaxy for a means to avenge his son's death at the hands of the Starfleet captain, Jean-Luc Picard.

RANGE 8 WEAPONS 9 SHIELDS 7

**5 I.K.S. Vor'cha**



**Vor'cha Class**

**Cloaking Device.**

First Klingon cruiser designed after the Empire's exchange of technology under treaty with the Federation. While the propulsion systems drew heavily from this newfound knowledge, the bulk of the design was rooted firmly in Klingon invention and aesthetics.

RANGE 8 WEAPONS 9 SHIELDS 8

**5 Mercenary Ship**



**Virayllan Class**

Escaping one dangerous situation for another, the typical mercenary vessel is held together by stolen parts, desperate ingenuity, and blind luck. Nevertheless, such ships often outlast their captains.

RANGE 8 WEAPONS 7 SHIELDS 7