

DILEMMA **STAR TREK DEEP SPACE NINE**



CHULA: THE DRINK


One chula puzzle places the players in a cocktail party filled with poison gas. The antidote awaits the one who is clever (or foolish) enough to take a chance on a mysterious beverage.

To get past, four personnel present (random selection) must be "tested." All four are "stopped" unless one has **CUNNING<6 OR CUNNING>9**.

144 VP

NOT ENDORSED BY CBS OR PARAMOUNT PICTURES

DILEMMA **STAR TREK DEEP SPACE NINE**



CHULA: THE DRINK

One chula puzzle places the players in a cocktail party filled with poison gas. The antidote awaits the one who is clever (or foolish) enough to take a chance on a mysterious beverage.

To get past, four personnel present (random selection) must be "tested." All four are "stopped" unless one has **CUNNING<6 OR CUNNING>9**.

144 VP

NOT ENDORSED BY CBS OR PARAMOUNT PICTURES

DILEMMA **STAR TREK DEEP SPACE NINE**



CHULA: THE DRINK

One chula puzzle places the players in a cocktail party filled with poison gas. The antidote awaits the one who is clever (or foolish) enough to take a chance on a mysterious beverage.

To get past, four personnel present (random selection) must be "tested." All four are "stopped" unless one has **CUNNING<6 OR CUNNING>9**.

144 VP

NOT ENDORSED BY CBS OR PARAMOUNT PICTURES