



STAR TREK CUSTOMIZABLE CARD GAME FIRST EDITION

# LIVE LONG AND PROSPER

THE CONTINUING COMMITTEE

62 ADDITIONAL VIRTUAL CARDS • RELEASED SEPTEMBER 2017 • VERSION 1.0

## Design Team

Charlie Plaine  
James Monsebraten  
Cristoffer Wiker  
Matthew Zinno

*"You people are so used to lying, you don't even tell the truth to each other."*

After making first contact and acting out of fear, Vulcans spent a century hindering Earth's progress. Explore this period of Vulcan obstruction and interference with *Live Long and Prosper*. Featuring sixty-two (62) new *First Edition* cards, you'll find lots of dirty tricks to hinder your opponent's efforts. These aren't the logical, stalwart allies of the future; they're manipulative and driven by fear. Can you use these cards to help the Vulcans find their way to *Live Long and Prosper*?

**Coming Soon** — Augmented supermen are missing from storage. Vulcans whisper that their long-lost cousins have rekindled dreams of empire, while Starfleet wastes time investigating rumors of time travelers. Even the Ferengi are on the prowl! The 22nd Century powder keg is bound to explode, but — for now — it remains a cold front.



The Continuing Committee is dedicated to not only maintaining the *Star Trek: Customizable Card Game* community and the levels of competition, but exceeding them in scope and in quality.

ARTICLES  
FORUMS  
RULES

CARD IMAGES  
TOURNAMENTS  
PLAYER LOCATOR

The *Star Trek CCG* Community lives on at  
[WWW.TREKCC.ORG](http://WWW.TREKCC.ORG)



## LIVE LONG AND PROSPER CARD LIST

### ARTIFACT

Kir'Shara . . . . . 1 V

### DILEMMA

T'Pol Has Some Issues . . . . . 2 V

### EVENTS

Espionage: Romulan on Vulcan . . . . . 3 V  
Espionage: Starfleet on Vulcan . . . . . 4 V  
Espionage: Vulcan on Andorian . . . . . 5 V  
Neuropressure Massage . . . . . 6 V  
Strange New Worlds . . . . . 7 V  
Temper Advancements . . . . . 8 V

### INCIDENTS

Cautionary Tale . . . . . 9 V  
IDIC: Courage of the V'Shar . . . . . 10 V  
IDIC: Power of the High Comman . . . . . 11 V  
IDIC: Wisdom of Surak . . . . . 12 V  
Only Logical . . . . . 13 V  
The Katra of Surak . . . . . 14 V  
The Secret of P'Jem . . . . . 15 V

Thorough Debriefing . . . . . 16 V  
You're Not Ready . . . . . 17 V

### MISSIONS

Accept Ambassadorial Invitation . . . . . 18 V  
Assemble Fleet . . . . . 19 V  
Attend Ambassadorial Banquet . . . . . 20 V  
Cultural Observation II . . . . . 21 V  
Cultural Observation II . . . . . 21\* V  
Explore Delphic Expanse . . . . . 22 V  
Intercept Dignitary . . . . . 23 V  
Locate Telepaths . . . . . 24 V  
Medical Conference . . . . . 25 V  
Rebuild Monastery . . . . . 26 V  
Repatriate Citizen . . . . . 27 V  
Study Xenophobic Tendencies . . . . . 28 V

### OBJECTIVE

Seek Hidden Reliquary . . . . . 29 V

### PERSONNEL — NON-ALIGNED

Menos . . . . . 30 V

### PERSONNEL — VULCAN

Ambassador V'Lar . . . . . 31 V  
Charles Tucker III . . . . . 32 V  
Jonathan Archer . . . . . 33 V  
Koss . . . . . 34 V  
Minister Kuvak . . . . . 35 V  
Minister T'Pol . . . . . 36 V  
Oratt . . . . . 37 V  
Sedis . . . . . 38 V  
Sinam . . . . . 39 V  
Smolek . . . . . 40 V  
Sodor . . . . . 41 V  
Soval . . . . . 42 V  
Stel . . . . . 43 V  
Sulok . . . . . 44 V  
Surak . . . . . 45 V  
Syrran . . . . . 46 V  
T'Les . . . . . 47 V  
T'Mer . . . . . 48 V  
T'Mik . . . . . 49 V  
Talma . . . . . 50 V  
Tavek . . . . . 51 V

V'Las . . . . . 52 V  
V'Tal . . . . . 53 V  
Vanik . . . . . 54 V  
Yuris . . . . . 55 V

### SHIPS — VULCAN

Ni'Var . . . . . 56 V  
Sh'Raan . . . . . 57 V  
Ti'Mur . . . . . 58 V  
Vulcan Frigate . . . . . 59 V

### TACTIC

Vulcan Particle Beam . . . . . 60 V

### TIME LOCATIONS

22nd-Century ShiKahr . . . . . 61 V  
P'Jem Sanctuary . . . . . 62 V



## ARTIFACT

— STAR TREK —  
ENTERPRISE™

NOT ENDORSED BY CBS OR PARAMOUNT PICTURES



## KIR'SHARA



Legendary Vulcan artifact containing Surak's original writings. Thought lost for centuries, its rediscovery led to the Vulcan Reformation and a new period of enlightenment.

Immediately play on table; you may download to hand two interrupts with "Vulcan" in title or lore. Your missions are worth +5 points (even if already solved).

1 V



## DILEMMA

— STAR TREK —  
ENTERPRISE™

NOT ENDORSED BY CBS OR PARAMOUNT PICTURES

## T'POL HAS SOME ISSUES



Exposure to large concentrations of Trellium-D in the Delphic Expanse disrupted T'Pol's synaptic pathways. Her loss of emotional control endangered other crew members.

Place on (stops) a personnel present (random selection). End of each turn, they kill another personnel present with lower INTEGRITY (opponent's choice). Cure with 3 SCIENCE.

2 V



## EVENT

— STAR TREK —  
ENTERPRISE™

NOT ENDORSED BY CBS OR PARAMOUNT PICTURES

## ESPIONAGE: ROMULAN ON VULCAN



Romulan spies were everywhere.

Plays on any Vulcan mission. Your Romulan personnel may now attempt this mission. Discard after mission completed.

3 V



## EVENT

— STAR TREK —  
ENTERPRISE™

NOT ENDORSED BY CBS OR PARAMOUNT PICTURES

## ESPIONAGE: STARFLEET ON VULCAN



Starfleet routinely gathered intelligence on neighboring civilizations, even ostensibly friendly ones such as the Vulcans.

Plays on any Vulcan mission. Your Starfleet personnel may now attempt this mission. Discard after mission completed.

4 V



## EVENT

— STAR TREK —  
ENTERPRISE™

NOT ENDORSED BY CBS OR PARAMOUNT PICTURES

## ESPIONAGE: VULCAN ON ANDORIAN



The Vulcan High Command routinely monitored the activity of more emotional and aggressive neighboring species, such as the Andorians, from hidden listening posts.

Plays on any Non-Aligned mission (or any mission with "Andorian" in lore). Your Vulcan personnel may now attempt this mission. Discard after mission completed.

5 V



## EVENT

— STAR TREK —  
ENTERPRISE™

NOT ENDORSED BY CBS OR PARAMOUNT PICTURES

## NEUROPRESSURE MASSAGE



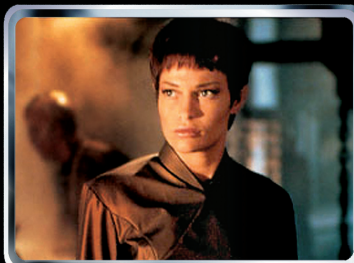
Vulcan discipline for relaxing the mind and muscles by stimulating neural nodes and pressure points. Charles Tucker III was one of the few outsiders to experience it.

Plays on table. At the end of each of your turns, if all your personnel are Vulcan, you may draw two cards and place one of them beneath draw deck.

6 V



## EVENT

— STAR TREK —  
ENTERPRISE™

NOT ENDORSED BY CBS OR PARAMOUNT PICTURES



## STRANGE NEW WORLDS



The Vulcans approached exploration of other cultures through passive observation and impassionate logic. The High Command encouraged other cultures to adopt similar policies.

Plays on a mission. (Unique.) Opponent's mission attempts here must use the following requirements:

**Anthropology + Diplomacy + Law + INTEGRITY>32**

7 V



## EVENT

— STAR TREK —  
ENTERPRISE™

NOT ENDORSED BY CBS OR PARAMOUNT PICTURES



## TEMPER ADVANCEMENTS



Alarmed by the rapid pace at which Starfleet was venturing into deep space, the Vulcan High Command sought to curb humanity's potentially dangerous progress.

Once per game, seeds or plays on table. Each non- personnel or ship enters play stopped.

8 V



## INCIDENT

— STAR TREK —  
ENTERPRISE™

NOT ENDORSED BY CBS OR PARAMOUNT PICTURES

## CAUTIONARY TALE



Seeds or plays on table. If you have three personnel in play, your Abandon Mission, Gaps in Normal Space, Q-Net, and Subspace Warp Rift gain and are unique (even if not in play; if you have multiple in play, discard down to one copy of each). **OR** Plays to download a card (once per game per card title), then discard incident.

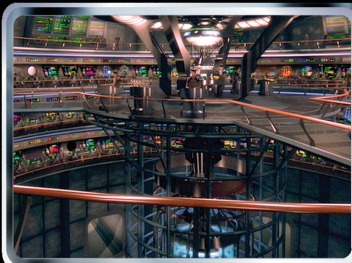
9 V





## INCIDENT

— STAR TREK —  
ENTERPRISE



NOT ENDORSED BY CBS OR PARAMOUNT PICTURES

### IDIC: COURAGE OF THE V'SHAR



Plays on table. Your personnel may attempt Alpha Quadrant missions requiring SECURITY. When you play (but not download) a Vulcan espionage card, you may draw up to two cards. Once each turn, you may place an Espionage card from hand beneath your deck to download a different Espionage card to hand.

10 V



## INCIDENT

— STAR TREK —  
ENTERPRISE



NOT ENDORSED BY CBS OR PARAMOUNT PICTURES

### IDIC: POWER OF THE HIGH COMMAND



Plays on table. Your personnel may attempt Alpha Quadrant missions requiring OFFICER. When you play (but not download) a card, you may draw up to two cards OR (once per game) download a ship and its matching commander. Make It So is not discarded when used with ships.

11 V



## INCIDENT

— STAR TREK —  
ENTERPRISE



NOT ENDORSED BY CBS OR PARAMOUNT PICTURES

### IDIC: WISDOM OF SURAK



Plays on table. Your personnel may attempt Alpha Quadrant missions requiring Honor. When you play a Vulcan Dissident as your normal card play, you may draw a card. Once per game, you may download Seek Hidden Reliquary. Your Syrranites may use Honor as if it were any other regular skill (once per game per persona; lasts until end of turn).

12 V



## INCIDENT

— STAR TREK II —  
THE WRATH OF KHAN



NOT ENDORSED BY CBS OR PARAMOUNT PICTURES

### ONLY LOGICAL



Plays on your mission (lose points). When attempting this mission, while at least four Vulcans are in crew or Away Team, name a card before each unexamined seed card is revealed. If it is the card you named, nullify it. (Unique.)

-7

13 V



## INCIDENT

— STAR TREK —  
ENTERPRISE



NOT ENDORSED BY CBS OR PARAMOUNT PICTURES

### THE KATRA OF SURAK



Plays on your personnel. (Unique.) This personnel gains Archaeology. Your Vulcan personnel present gain Honor, are attributes all +1, and may ignore their Treachery. At the start of your turn (or when this personnel is killed), if Mindmeld present, may transfer to your other personnel present.

14 V



## INCIDENT

— STAR TREK —  
ENTERPRISE



NOT ENDORSED BY CBS OR PARAMOUNT PICTURES

### THE SECRET OF P'JEM



Seeds or plays on table. Your Espionage: Vulcan on Andorian may target missions (except Vulcan). Your Espionage cards targeting a mission you seeded may not be nullified by opponent's cards. Once each turn, when you complete a mission targeted by an Espionage card, you may download File Mission Report.

15 V



## INCIDENT

— STAR TREK —  
ENTERPRISE



NOT ENDORSED BY CBS OR PARAMOUNT PICTURES

### THOROUGH DEBRIEFING



Plays between two adjacent missions if you have three personnel in play. Just after an opponent's personnel at an adjacent mission uses a regular skill to solve a mission, overcome a dilemma, or cure a dilemma, they are stopped. (Unique.)

16 V



## INCIDENT

— STAR TREK —  
ENTERPRISE



NOT ENDORSED BY CBS OR PARAMOUNT PICTURES

### YOU'RE NOT READY



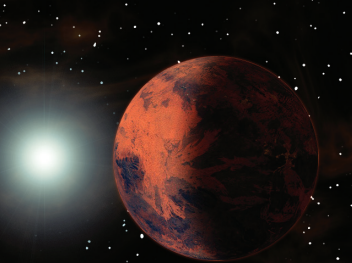
Plays between two adjacent missions if you have three personnel in play. Opponent may not begin mission attempts at adjacent missions with fewer than nine personnel. (Unique.)

17 V



## INCIDENT

— STAR TREK —  
ENTERPRISE



NOT ENDORSED BY CBS OR PARAMOUNT PICTURES

### Accept Ambassadorial Invitation

**Tholia:** Seize rare opportunity to study xenophobic race and their silk production process.

Geology + Exobiology + Diplomacy + V.I.P. + (CUNNING>33 OR Environmental Suit)



40

18 V



3

35

**Assemble Fleet**  
**Regulus:** Coordinate forces at staging ground beyond the range of Andorian listening posts.

**OFFICER + Leadership + (Treachery x2 OR Honor x2) + (any Intelligence OR Shran)**

35

3

19 V

NOT ENDORSED BY CBS OR PARAMOUNT PICTURES

3

35

**Attend Ambassadorial Banquet**  
**Tellar Prime:** Accept invitation to visit Tellarite capital for annual dinner at Andorian embassy.

**Diplomacy x2 + Exobiology + OFFICER**  
*Solving player may download Ambassador Gral here.*

35

3

20 V

NOT ENDORSED BY CBS OR PARAMOUNT PICTURES

4

25

**Cultural Observation II**  
**Mintaka III:** Aid observation of primitive society.

**Anthropology + Leadership + STRENGTH>30**

25

**WORMHOLE:** You may move your staffed ship between here and any other location if that location is a mission OR by playing one Wormhole interrupt there. Then flip this mission over.

4

21 V

NOT ENDORSED BY CBS OR PARAMOUNT PICTURES

4

25

**Cultural Observation II**  
**Mintaka III:** Aid observation of primitive society.

**Anthropology + Leadership + STRENGTH>30**

25

*If you have a staffed ship here, you may play Long-Range Scan here to "detect Wormhole" (flip mission over).*

4

21 V

NOT ENDORSED BY CBS OR PARAMOUNT PICTURES

3

25

**Explore Delphic Expanse**  
**Delphic Expanse Region • Thermobaric clouds:** Study remnants of old regional barrier.

**SCIENCE + Navigation + Stellar Cartography x2**

25

3

22 V

NOT ENDORSED BY CBS OR PARAMOUNT PICTURES

3

35

**Intercept Dignitary**  
**Retellian shipping lane:** Seize influential figure from enemy vessel.

**OFFICER + SECURITY + Navigation x2**  
*When you solve, you may nullify a card.*

35

3

23 V

NOT ENDORSED BY CBS OR PARAMOUNT PICTURES

3

35\*

**Locate Telepaths**  
**Andoria:** Seek out secretive Andorian subspecies living in the Northern Wastes.

**Geology x2 + Biology + (Honor x2 OR Empathy)**  
*\*+5 points if an Aenar, a Breen, or Shran present.*

35\*

3

24 V

NOT ENDORSED BY CBS OR PARAMOUNT PICTURES

3

40

**Medical Conference**  
**Dekendi III:** Present research at annual Interspecies Medical Exchange convention.

**MEDICAL x2 + SCIENCE + Biology + (Honor OR Mindmeld) + CUNNING>38**

40

3

25 V

NOT ENDORSED BY CBS OR PARAMOUNT PICTURES

2

35

**Rebuild Monastery**  
**P'Jem:** Restore ancient Vulcan sanctuary destroyed during Andorian espionage incident.

**Archaeology x2 + Geology + ENGINEER + (Priest OR Vedek OR Korothe OR INTEGRITY>30)**

35

2

26 V

NOT ENDORSED BY CBS OR PARAMOUNT PICTURES



4

35

Diplomacy x2 + Anthropology + Exobiology + (OFFICER OR V.I.P.)



**Repatriate Citizen**

Qo'noS: Return warrior found at distant crash site to the Klingon homeworld.

Diplomacy x2 + Anthropology + Exobiology + (OFFICER OR V.I.P.)

35

4

27 V

NOT ENDORSED BY CBS OR PARAMOUNT PICTURES

2

35

Anthropology + Leadership + Exobiology + no Suliban + no shape-shifter



**Study Xenophobic Tendencies**

Tandar Prime: Observe shift in government policies towards anti-immigration stance.

Anthropology + Leadership + Exobiology + no Suliban + no shape-shifter

35

2

28 V

NOT ENDORSED BY CBS OR PARAMOUNT PICTURES

OBJECTIVE

— STAR TREK — ENTERPRISE



SEEK HIDDEN RELIQUARY

Plays on your mission (for free if Tallera OR The Katra of Surak present); you may download and seed here an artifact with "Vulcan" in title or lore. When you earn an artifact here, you may download an objective with "Return" in title; if artifact is Kir'Shara, you may download a Honor (discard objective; X=downloaded personnel's printed INTEGRITY).

X

29 V

NOT ENDORSED BY CBS OR PARAMOUNT PICTURES

Menos

— STAR TREK — ENTERPRISE



ENGINEER

Surgically altered Vulcan. Former V'Shar operative turned smuggler after prolonged exposure to criminal activities. Has an air of mystique about him.

Smuggling Exobiology V'Shar (if )  
Treachery Excluded from "opponent's choice" selections.

INTEGRITY 4 CUNNING 7 STRENGTH 7

30 V

NOT ENDORSED BY CBS OR PARAMOUNT PICTURES

Ambassador V'Lar

— STAR TREK — ENTERPRISE



V.I.P.

Noted dignitary with a distinguished career. Gathered evidence against Mazurite criminals who later pursued her. Dissident against the V'Las regime.

Diplomacy Honor Law  
SECURITY

INTEGRITY 9 CUNNING 8 STRENGTH 5

31 V

NOT ENDORSED BY CBS OR PARAMOUNT PICTURES

Charles Tucker III

— STAR TREK — ENTERPRISE



CIVILIAN

Human engineer. Guest at the wedding of T'Pol and Koss, despite being romantically involved with T'Pol. Experienced in Vulcan neuropressure massage.

ENGINEER Physics Computer Skill x2  
Honor x2 Neuropressure Massage

INTEGRITY 9 CUNNING 6 STRENGTH 6

32 V

NOT ENDORSED BY CBS OR PARAMOUNT PICTURES

Jonathan Archer

— STAR TREK — ENTERPRISE



OFFICER

Human captain who accompanied T'Pol into The Forge. Became embroiled in Vulcan politics and mysticism when he carried the katra of Surak.

Leadership Archaeology Exobiology  
Honor The Katra of Surak (if )

INTEGRITY 8 CUNNING 8 STRENGTH 7

33 V

NOT ENDORSED BY CBS OR PARAMOUNT PICTURES

Koss

— STAR TREK — ENTERPRISE



ENGINEER

Vulcan architect briefly married to T'Pol. Helped to reinstate T'Les to her academy position. He aided Jonathan Archer's quest to return the Kir'Shara.

Geology Archaeology Honor  
Physics Going to the Top

INTEGRITY 8 CUNNING 6 STRENGTH 8

34 V

NOT ENDORSED BY CBS OR PARAMOUNT PICTURES

Minister Kuvak

— STAR TREK — ENTERPRISE



V.I.P.

Member of the High Command. He questioned the aggressive policies towards Syrranites and Andorians. Deposed V'Las after the recovery of the Kir'Shara.

Honor Law Leadership Once each turn, while you examine opponent's hand, draw a card.

INTEGRITY 4 CUNNING 7 STRENGTH 6

35 V

NOT ENDORSED BY CBS OR PARAMOUNT PICTURES





Minister T'Pol

— STAR TREK —  
ENTERPRISE™



NOT ENDORSED BY CBS OR PARAMOUNT PICTURES

CIVILIAN

Former dissident and Syrranite leader. Found the Kir'Shara with Jonathan Archer. In her hands, it was used to initiate reform of the Vulcan government.

- Leadership
- SECURITY
- Youth
- Archaeology
- Mindmeld
- Geology

INTEGRITY 8 CUNNING 7 STRENGTH 6

36 V



Oratt

— STAR TREK —  
ENTERPRISE™



NOT ENDORSED BY CBS OR PARAMOUNT PICTURES

MEDICAL

Senior physician working for the Vulcan High Command. Refused to share data on Pa'nar Syndrome. Suspended Yuris for his revelations.

- Leadership
- Biology x2
- Treachery
- Thrice per game, may stop to examine opponent's hand.

INTEGRITY 4 CUNNING 9 STRENGTH 7

37 V



Sedis

— STAR TREK —  
ENTERPRISE™



NOT ENDORSED BY CBS OR PARAMOUNT PICTURES

OFFICER

Characteristic of Vulcan officers serving the High Command. He commanded the Sh'Raan during an encounter with Mazarite forces in 2152.

- Navigation
- Transporter Skill
- Physics
- MEDICAL
- Honor

INTEGRITY 6 CUNNING 6 STRENGTH 7

38 V



Sinam

— STAR TREK —  
ENTERPRISE™



NOT ENDORSED BY CBS OR PARAMOUNT PICTURES

CIVILIAN

High priest at the P'Jem Sanctuary. He was recruited by the Vulcan High Command to keep the secret monitoring station there concealed from visitors.

- Anthropology x2
- V'Shar
- SCIENCE
- SECURITY
- Biology
- Any Vulcan Espionage card

INTEGRITY 8 CUNNING 7 STRENGTH 7

39 V



Smolek

— STAR TREK —  
ENTERPRISE™



NOT ENDORSED BY CBS OR PARAMOUNT PICTURES

SECURITY

Typical Vulcan commando. He was ordered by the Vulcan High Command to hunt down and exterminate "criminals" hiding in The Forge.

- Navigation
- Computer Skill
- Lirpa

INTEGRITY 6 CUNNING 7 STRENGTH 6

40 V



Sodor

— STAR TREK —  
ENTERPRISE™



NOT ENDORSED BY CBS OR PARAMOUNT PICTURES

CIVILIAN

Typical junior academic. Former assistant to V'Las. He now studies ancient texts under V'Tal. Dissident who attended Koss and T'Pol's wedding.

- Anthropology
- Archaeology
- Geology
- Youth

INTEGRITY 6 CUNNING 7 STRENGTH 6

41 V



Soval

— STAR TREK —  
ENTERPRISE™



NOT ENDORSED BY CBS OR PARAMOUNT PICTURES

V.I.P.

Former Vulcan ambassador turned dissident. Lost his position after using a mindmeld to investigate the 2154 embassy bombing. Friend of Maxwell Forrest.

- Mindmeld
- Honor
- Diplomacy
- Law
- Computer Skill x2

INTEGRITY 9 CUNNING 9 STRENGTH 5

42 V



Stel

— STAR TREK —  
ENTERPRISE™



NOT ENDORSED BY CBS OR PARAMOUNT PICTURES

SECURITY

Chief investigator working for the High Command. Assassin favored by V'Las. He framed the Syrranites for the United Earth Embassy bombing in 2154.

- Treachery x2
- SECURITY
- Law
- Biology
- Thorough Debriefing

INTEGRITY 2 CUNNING 7 STRENGTH 7

43 V



Sulok

— STAR TREK —  
ENTERPRISE™



NOT ENDORSED BY CBS OR PARAMOUNT PICTURES

ENGINEER

Archivist and novice priest at the P'Jem Sanctuary. He sought to attain kolinahr. One of the few Vulcans aware of the concealed monitoring station there.

- Computer Skill
- Geology
- Archaeology
- Youth
- May report for free to P'Jem Sanctuary.

INTEGRITY 4 CUNNING 7 STRENGTH 6

44 V



 **Surak**

— STAR TREK —  
ENTERPRISE™



NOT ENDORSED BY CBS OR PARAMOUNT PICTURES

V.I.P.

Legendary 4th century Vulcan philosopher, scientist, and logician. Father of modern Vulcan civilization. Founded the T'Karath sanctuary. His katra survives.

Leadership x2 • Honor x2 • Diplomacy x2  
Mindmeld x2 • SCIENCE x2 • Only Logical

INTEGRITY 12 CUNNING 9 STRENGTH 5

45 V

 **Syrran**

— STAR TREK —  
ENTERPRISE™



NOT ENDORSED BY CBS OR PARAMOUNT PICTURES

CIVILIAN

Meaning *Desert Wind*, the Syrranite leader assumed the name Arev to travel incognito. Pacifist Vulcan dissident, he carried the katra of Surak.

Leadership • Mindmeld • Anthropology  
Archaeology • Diplomacy • Honor x2

INTEGRITY 8 CUNNING 7 STRENGTH 7

46 V

 **T'Les**

— STAR TREK —  
ENTERPRISE™



NOT ENDORSED BY CBS OR PARAMOUNT PICTURES

SCIENCE

Mother of T'Pol. Former instructor at the Vulcan Science Academy, forcibly retired following T'Pol's actions at P'Jem. Dissident who became a Syrranite.

Honor • Biology • Anthropology  
SCIENCE • Exobiology • IDIC Medallion

INTEGRITY 6 CUNNING 7 STRENGTH 6

47 V

 **T'Mer**

— STAR TREK —  
ENTERPRISE™



NOT ENDORSED BY CBS OR PARAMOUNT PICTURES

MEDICAL

Representative of Vulcan medical assistants. Nurse and dissident who became a Syrranite. She dislikes the harsh conditions in The Forge. Has a pet sehlat.

Biology • Exobiology

INTEGRITY 7 CUNNING 7 STRENGTH 6

48 V

 **T'Mik**

— STAR TREK —  
ENTERPRISE™



NOT ENDORSED BY CBS OR PARAMOUNT PICTURES

ENGINEER

Captain of the *D'kyr*. Dutiful servant of the Vulcan High Command. She ordered her ship to rendezvous with *Enterprise* in 2152.

Leadership • Law • Diplomacy  
Archaeology • Life-form Scan

INTEGRITY 5 CUNNING 7 STRENGTH 7

49 V

 **Talma**

— STAR TREK —  
ENTERPRISE™



NOT ENDORSED BY CBS OR PARAMOUNT PICTURES

V.I.P.

Typical Vulcan warp theorist. Assigned by the High Command to observe the NX Program. He considered the human engine design to be unsound.

SCIENCE • ENGINEER  
Temper Advancements

INTEGRITY 5 CUNNING 8 STRENGTH 6

50 V

 **Tavek**

— STAR TREK —  
ENTERPRISE™



NOT ENDORSED BY CBS OR PARAMOUNT PICTURES

OFFICER

Captain of the *Nyrax*. Sent by the High Command to take custody of the prisoner Menos. He delivered a water polo result to the "captain" of *Enterprise*.

ENGINEER • Astrophysics • V'Shar  
Navigation

INTEGRITY 5 CUNNING 7 STRENGTH 8

51 V

 **V'Las**

— STAR TREK —  
ENTERPRISE™



NOT ENDORSED BY CBS OR PARAMOUNT PICTURES

V.I.P.

Vulcan minister and High Command administrator. He conspired with Talok to eliminate the Syrranites.

Leadership x2 • Treachery x2 • Law  
Once per game, may discard a Dissident present.  
Orbital Bombardment • Any Treachery personnel

INTEGRITY 2 CUNNING 8 STRENGTH 5

52 V

 **V'Tal**

— STAR TREK —  
ENTERPRISE™



NOT ENDORSED BY CBS OR PARAMOUNT PICTURES

CIVILIAN

Elderly Vulcan priest. Secret expert on melding techniques. He relieved Jonathan Archer of Surak's katra. Officiated at the wedding of Koss and T'Pol.

Mindmeld x2 • MEDICAL • Anthropology  
Biology • Honor • Vulcan Mindmeld

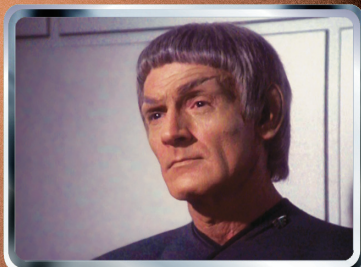
INTEGRITY 9 CUNNING 9 STRENGTH 3

53 V



**Vanik**

— STAR TREK —  
ENTERPRISE



**OFFICER**

Long-serving officer reporting to the Vulcan High Command. Captain of the *Ti'Mur*. Logistics expert. He helped rescue two *Enterprise* crewmen in 2151.

Leadership Law Astrophysics

INTEGRITY 4 CUNNING 6 STRENGTH 7

NOT ENDORSED BY CBS OR PARAMOUNT PICTURES



54 V

**Yuris**

— STAR TREK —  
ENTERPRISE



**MEDICAL**

Junior physician and former nurse. Lost his standing in Vulcan medical circles after he exposed his mindmeld abilities. Later became a dissident.

Youth Smuggling Mindmeld Honor

INTEGRITY 7 CUNNING 7 STRENGTH 7

NOT ENDORSED BY CBS OR PARAMOUNT PICTURES



55 V

**Ni'Var**

— STAR TREK —  
ENTERPRISE



**SUUROK CLASS**

Vulcan combat cruiser commanded by Sopek. Assigned to return T'Pol to Vulcan in 2151. Landed troops on Coridan as part of a rescue attempt.

Tractor Beam, SECURITY Launch Portal

RANGE 7 WEAPONS 7 SHIELDS 7

NOT ENDORSED BY CBS OR PARAMOUNT PICTURES



56 V

**Sh'Raan**

— STAR TREK —  
ENTERPRISE



**SUUROK CLASS**

Vulcan combat cruiser dispatched to rendezvous with *Enterprise*. Efficiently disabled Mazarite attackers attempting to capture Ambassador V'Lor.

Tractor Beam, Navigation Combat Ready: Tactical Reserve

RANGE 7 WEAPONS 7 SHIELDS 7

NOT ENDORSED BY CBS OR PARAMOUNT PICTURES



57 V

**Ti'Mur**

— STAR TREK —  
ENTERPRISE



**SUUROK CLASS**

Cruiser that conveyed a message to T'Pol about her marriage. Observed *Enterprise* studying a comet. Rescued a shuttlepod with its tractor beam.

Tractor Beam, Geology Activate Tractor Beam

RANGE 7 WEAPONS 7 SHIELDS 7

NOT ENDORSED BY CBS OR PARAMOUNT PICTURES



58 V

**Vulcan Frigate**

— STAR TREK —  
ENTERPRISE



**D'VHAL CLASS**

Large shuttlecraft in use by the High Command. Outfitted with particle beam armament for orbital defense of Vulcan. Often repurposed as a scout ship.

RANGE 5 WEAPONS 5 SHIELDS 4

NOT ENDORSED BY CBS OR PARAMOUNT PICTURES



59 V

**TACTIC**

— STAR TREK —  
ENTERPRISE



**VULCAN PARTICLE BEAM**

ATTACK 1 DEFENSE 2  
ATTACK bonus +2 if you have a Vulcan ship firing.  
Hit = ☞☞☞. Direct hit = ☞☞☞☞☞.

NOT ENDORSED BY CBS OR PARAMOUNT PICTURES

60 V

Casualties: randomly kills one personnel (on a Nor, one personnel at site of opponent's choice).

RANGE -2 WEAPONS -1 SHIELDS -1 HULL -30%



**22nd-Century ShiKahr**

2154 Vulcan: Desert metropolis located near The Forge. Birthplace of many famous Vulcans.

Seeds or plays on table; any player may download IDIC. Native to this timeline: all ☞☞ cards, ☞☞ personnel, and ☞☞ equipment (except ☞☞ cards). Once each turn, one such personnel reporting at this location may do so for free. Non-☞☞ cards are excluded from battle here.

NOT ENDORSED BY CBS OR PARAMOUNT PICTURES

61 V



**P'Jem Sanctuary**

2151 P'Jem: Ancient Vulcan monastery. Concealed a secret V'Shar monitoring post.

Seeds or plays on table; any player may download The Secret of P'Jem and/or a V'Shar personnel here. Native to this timeline: all ☞☞ cards and ☞☞ equipment (except ☞☞ cards). V'Shar personnel may file mission reports here. When a player solves a mission, any V'Shar personnel there may relocate here.

NOT ENDORSED BY CBS OR PARAMOUNT PICTURES

62 V



**Menos** — STAR TREK — ENTERPRISE

**ENGINEER**

Surgically altered Vulcan. Former V'Shar operative turned smuggler after prolonged exposure to criminal activities. Has an air of mystique about him.

Smuggling
Exobiology
V'Shar (if available)

Treachery
Excluded from "opponent's choice" selections.

**INTEGRITY** 4
 **CUNNING** 7
 **STRENGTH** 7

NOT ENDORSED BY CBS OR PARAMOUNT PICTURES

**Charles Tucker III** — STAR TREK  
ENTERPRISE™

**CIVILIAN**

Human engineer. Guest at the wedding of T'Pol and Koss, despite being romantically involved with T'Pol. Experienced in Vulcan neuropressure massage.

● **ENGINEER**      ● **Physics**      ● **Computer Skill x2**  
 ● **Honor x2**      ▼ **Neuropressure Massage**

**INTEGRITY** 9      **CUNNING** 6      **STRENGTH** 6

NOT ENDORSED BY CBS OR PARAMOUNT PICTURES

**Jonathan Archer** — STAR TREK —  
ENTERPRISE

**OFFICER**

Human captain who accompanied T'Pol into the Forge. Became embroiled in Vulcan politics and mysticism when he carried the katra of Surak.

★ Leadership  
 ■ Honor  
 🔍 Archaeology  
 ♥ Exobiology  
 🐱 The Katra of Surak (if 🐱).

INTEGRITY **8**    CUNNING **8**    STRENGTH **7**

NOT ENDORSED BY CBS OR PARAMOUNT PICTURES

**Commander T'Pol** — STAR TREK —  
ENTERPRISE™

**SCIENCE**

Dutiful commander. Vulcan dissident loyal to Captain Forrest. *T'Pol* was romantically involved with Chief Engineer Tucker during her last *Pon Farr*.

● **ENGINEER** ● **OFFICER** ● **SECURITY** ● **Treachery**  
● **Exobiology** ● **Mindmeld** ♥ **Hinder Progress**

**INTEGRITY** 3 **CUNNING** 8 **STRENGTH** 7

42" V

TACTIC

— STAR TREK —  
ENTERPRISE™

VULCAN PARTICLE BEAM

ATTACK 1

DEFENSE 2

ATTACK bonus +2 if you have a Vulcan ship firing.  
Hit = ♠♠. Direct hit = ♠♠♠♠.

NOT ENDORSED BY CBS OR PARAMOUNT PICTURES

60 V

Casualties: randomly kills one personnel (on a Nor, one personnel at site of opponent's choice).

RANGE -2

WEAPONS -1

SHIELDS -1

HULL -30%

TACTIC

— STAR TREK —  
ENTERPRISE™

VULCAN PARTICLE BEAM

ATTACK 1

DEFENSE 2

ATTACK bonus +2 if you have a Vulcan ship firing.  
Hit = ♠♠. Direct hit = ♠♠♠♠.

NOT ENDORSED BY CBS OR PARAMOUNT PICTURES

60 V

Casualties: randomly kills one personnel (on a Nor, one personnel at site of opponent's choice).

RANGE -2

WEAPONS -1

SHIELDS -1

HULL -30%

TACTIC

— STAR TREK —  
ENTERPRISE™

VULCAN PARTICLE BEAM

ATTACK 1

DEFENSE 2

ATTACK bonus +2 if you have a Vulcan ship firing.  
Hit = ♠♠. Direct hit = ♠♠♠♠.

NOT ENDORSED BY CBS OR PARAMOUNT PICTURES

60 V

Casualties: randomly kills one personnel (on a Nor, one personnel at site of opponent's choice).

RANGE -2

WEAPONS -1

SHIELDS -1

HULL -30%

TACTIC

— STAR TREK —  
ENTERPRISE™

VULCAN PARTICLE BEAM

ATTACK 1

DEFENSE 2

ATTACK bonus +2 if you have a Vulcan ship firing.  
Hit = ♠♠. Direct hit = ♠♠♠♠.

NOT ENDORSED BY CBS OR PARAMOUNT PICTURES

60 V

Casualties: randomly kills one personnel (on a Nor, one personnel at site of opponent's choice).

RANGE -2

WEAPONS -1

SHIELDS -1

HULL -30%

TACTIC

— STAR TREK —  
ENTERPRISE™

VULCAN PARTICLE BEAM

ATTACK 1

DEFENSE 2

ATTACK bonus +2 if you have a Vulcan ship firing.  
Hit = ♠♠. Direct hit = ♠♠♠♠.

NOT ENDORSED BY CBS OR PARAMOUNT PICTURES

60 V

Casualties: randomly kills one personnel (on a Nor, one personnel at site of opponent's choice).

RANGE -2

WEAPONS -1

SHIELDS -1

HULL -30%

TACTIC

— STAR TREK —  
ENTERPRISE™

VULCAN PARTICLE BEAM

ATTACK 1

DEFENSE 2

ATTACK bonus +2 if you have a Vulcan ship firing.  
Hit = ♠♠. Direct hit = ♠♠♠♠.

NOT ENDORSED BY CBS OR PARAMOUNT PICTURES

60 V

Casualties: randomly kills one personnel (on a Nor, one personnel at site of opponent's choice).

RANGE -2

WEAPONS -1

SHIELDS -1

HULL -30%

TACTIC

— STAR TREK —  
ENTERPRISE™

VULCAN PARTICLE BEAM

ATTACK 1

DEFENSE 2

ATTACK bonus +2 if you have a Vulcan ship firing.  
Hit = ♠♠. Direct hit = ♠♠♠♠.

NOT ENDORSED BY CBS OR PARAMOUNT PICTURES

60 V

Casualties: randomly kills one personnel (on a Nor, one personnel at site of opponent's choice).

RANGE -2

WEAPONS -1

SHIELDS -1

HULL -30%

TACTIC

— STAR TREK —  
ENTERPRISE™

VULCAN PARTICLE BEAM

ATTACK 1

DEFENSE 2

ATTACK bonus +2 if you have a Vulcan ship firing.  
Hit = ♠♠. Direct hit = ♠♠♠♠.

NOT ENDORSED BY CBS OR PARAMOUNT PICTURES

60 V

Casualties: randomly kills one personnel (on a Nor, one personnel at site of opponent's choice).

RANGE -2

WEAPONS -1

SHIELDS -1

HULL -30%

TACTIC

— STAR TREK —  
ENTERPRISE™

VULCAN PARTICLE BEAM

ATTACK 1

DEFENSE 2

ATTACK bonus +2 if you have a Vulcan ship firing.  
Hit = ♠♠. Direct hit = ♠♠♠♠.

NOT ENDORSED BY CBS OR PARAMOUNT PICTURES

60 V

Casualties: randomly kills one personnel (on a Nor, one personnel at site of opponent's choice).

RANGE -2

WEAPONS -1

SHIELDS -1

HULL -30%