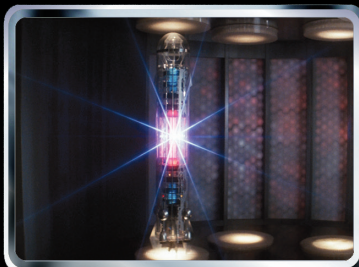




ARTIFACT

STAR TREK
THE WRATH OF KHAN

THE GENESIS DEVICE

Torpedo created by Project Genesis. Reorganizes matter at the subatomic level to achieve rapid terraforming on a planetary scale. Its matrix utilized dangerously unstable protomatter.

Use as **AI** (until placed). On your turn, if not playing **AI**, may place on **AI** mission here. If unsolved at start of your next turn, choose: worth double **OR** zero points. (Unique.)

1 V



DILEMMA

STAR TREK
THE MOTION PICTURE

ENGINE IMBALANCE

An improperly balanced warp drive system poses a serious hazard. Even a minor misalignment can propel a ship into an artificial wormhole.

Place on ship. It may not fly by a location without stopping, and its **RANGE** is exhausted each time it moves. Cure with 2 **ENGINEER**, Computer Skill, and Physics.

2 V



DILEMMA

STAR TREK
THE FINAL FRONTIER

"GOD"

"This starship. Could it carry my wisdom beyond the Barrier? ... Then I shall make use of this starship... bring it closer, so that I might... join with it."

Unless two Away Team members each have **INTEGRITY**>7, place on mission; destroys one ship here (opponent's choice). You must have a ship here to attempt mission.

3 V



DILEMMA

STAR TREK
FIRST CONTACT

HERO WORSHIP

"Doctor Cochrane, I know this sounds silly, but can I shake your hand?"

Stops non-Borg crew or Away Team members with the most and fewest **AI** icons. (In case of ties, stops all tied personnel.)

4 V



DILEMMA

STAR TREK
THE NEXT GENERATION

I HATE YOU

"The sins of all our fathers, being dumped on us — the sons. The only choice we're given is HOW MANY MEGATONS? And I eschew you! And I say SCREW YOU! And I hope you're blue too."

To get past requires Anthropology, Youth, and no Music present. Nullified by Vulcan Nerve Pinch.

5 V



DILEMMA

STAR TREK
THE DISCOVERY

LINGUISTIC LEGERDEMAIN

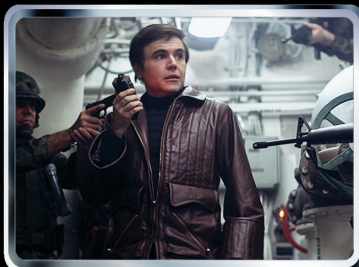
"We must respond personally. The universal translator would be recognized."

Unless Anthropology and Exobiology present, $X=1+\text{number of affiliation icons on this mission with no matching personnel present}$; place on mission; it cannot be attempted.

6 V



DILEMMA

STAR TREK
THE VOYAGER

NOW WOULD BE A GOOD TIME

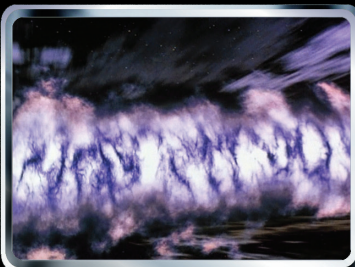
With insufficient transporter power for Scotty to beam him off the aircraft carrier *Enterprise*, Chekov was captured and interrogated by the U.S. Navy. Being Russian didn't help him.

Your Transporter Skill here with transporters may beam up Away Team. Otherwise, one personnel present (opponent's choice) is captured; others stopped. Discard dilemma.

7 V



DILEMMA

STAR TREK
VOYAGER

SUBSPACE SHOCK WAVE

Dangerous aftermath of a stellar, planetary, or lunar explosion. The shock wave created by the "incident" on Proxus was felt even beyond the boundaries of Klingon space.

Ship is damaged and two crew members are killed (random selection) unless a Navigation personnel who has **CUNNING**>7 present. Discard dilemma.

8 V



DILEMMA

STAR TREK
THE VOYAGER

THE WHALE PROBE

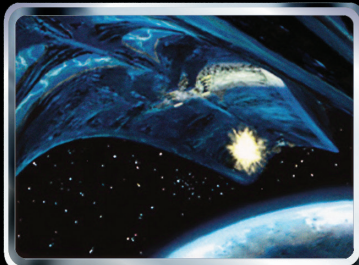
Alien space probe of unknown origin. Traveled to Earth to contact the extinct humpback whale. Its powerful transmission caused total power loss aboard nearby ships and starbases.

Place on mission. End of every turn, moves one location toward and off far end of spaceline. All ships, personnel, and facilities are in stasis while here. (Unique.)

9 V

DILEMMA

STAR TREK
THE MOVIE PICTURE



NOT ENDORSED BY CBS OR PARAMOUNT PICTURES

V'GER

Massive living machine created by an unknown race around the lost NASA space probe *Voyager VI*. Left a trail of destruction during its return to Earth in search of its creator.

Ship is destroyed unless 2 Empathy **OR** Diplomacy, Anthropology, and Computer Skill present. Discard dilemma.

5

10 V

DOORWAY

STAR TREK
GENERATIONS



NOT ENDORSED BY CBS OR PARAMOUNT PICTURES

THE NEXUS

Seeds like a **X** dilemma. When encountered, place on far end of spaceline. End of every turn, moves one location toward other end. (Not duplicatable.) All personnel here are placed under Nexus (in play for uniqueness only). Destroys all ships here. At end of spaceline, place on table. At any time, players may relocate their personnel here to a mission or time location. (Immune to Revolving Door.)

11 V

EQUIPMENT

STAR TREK
INSURRECTION



NOT ENDORSED BY CBS OR PARAMOUNT PICTURES

TRANSPORT INHIBITOR

Device that emits an energy field preventing the operation of transporters within a radius of several meters. Used by the *U.S.S. Enterprise-E* crew in their defense against the Son'a.

If your personnel present, you may prevent any beaming to or from this equipment. Opponent may destroy equipment if their personnel are present and unopposed.

12 V

EQUIPMENT

STAR TREK
INSURRECTION



NOT ENDORSED BY CBS OR PARAMOUNT PICTURES

TRANSPORTER DRONES

Typical reconnaissance devices modified by the Son'a to fire isolinear tags. Transporters can lock onto a tagged object, overcoming any interference with normal targeting scanners.

Participates in battle like a personnel, using STRENGTH=8 (may not be modified) vs. adversary's CUNNING. May capture, and beam to your ship here, an adversary it stuns.

13 V

EVENT

STAR TREK
THE SEARCH FOR SPOCK



NOT ENDORSED BY CBS OR PARAMOUNT PICTURES

DUJ SAQ

Klingon for "land the ship." Though *K'Vork*-class ships were larger and more heavily armed than the *B'tel* design they were based upon, only the 23rd-century original had this ability.

Plays on table. Your *B'tel*-class ships may report on planets that have a matching affiliation icon. Each may use 1 RANGE to land or take off once each turn. (*Captain's Order.*)

14 V

EVENT

STAR TREK
THE SEARCH FOR SPOCK



NOT ENDORSED BY CBS OR PARAMOUNT PICTURES

FAL-TOR-PAN

Vulcan refusal of the body and *katra*. The ritual was performed successfully for the first time since ancient legend between Leonard H. McCoy, son of David, and Spock, son of Sarek.

Plays on table. At any time, if top card of your discard pile is a Vulcan personnel, you may place it here. Personnel here may report to the planet Vulcan as if from your hand.

15 V

EVENT

STAR TREK
GENERATIONS



NOT ENDORSED BY CBS OR PARAMOUNT PICTURES

I JUST LOVE SCANNING FOR LIFE-FORMS

"Life-forms... you tiny little life-forms... you precious little life-forms... where are you?"

Plays to reveal up to three cards from the top of any draw deck (six if your own). Discard all non-personnel cards; replace remaining cards in any order. Discard event.

16 V

EVENT

STAR TREK
INSURRECTION



NOT ENDORSED BY CBS OR PARAMOUNT PICTURES

ISOMAGNETIC DISINTEGRATOR

Don't give an isomagnetic disintegrator to a Klingon showing signs of *jak'tahla* unless you want him to use it.

Plays on table. Shuffle your hand into your discard pile, then exchange your discard pile for your draw deck. Draw four cards (may not be converted to downloads). Discard event.

17 V

EVENT

STAR TREK
THE SEARCH FOR SPOCK



NOT ENDORSED BY CBS OR PARAMOUNT PICTURES

TO BE OR NOT TO BE

taH pagh taHbe'. DaH mu'tl'heghvam v'lelnS. quv'a', yabDaq San vaQ cha, pu' je SIQDI? pagh, Seng blQ'a'Hey SuvmeH nuHmey SuqDI', 'ej, Suvmo', rlnmoHDI?'

Plays on table. May discard event just after a battle your opponent initiated to damage all opposing ships (including cloaked ships) in that battle. (Immune to Kevin Uxbridge.)

18 V





INCIDENT

STAR TREK
THE WRATH OF KHAN



CETI EEL

Plays on table (once each turn, for free). On your turn, you may place on a personnel present with Khan. Personnel becomes , is under your control, attributes all -3, and is not discarded at end of turn by Revenge Is A Dish Best Served Cold. Nullified if personnel is an android or . You may not place more than two Ceti Eels on personnel during any turn (even with Mas'ud).

19 V





INCIDENT

STAR TREK
THE WRATH OF KHAN



RELEASE THIS PAIN

"Share your pain with me... and gain strength from the sharing."

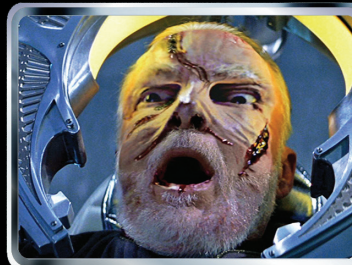
Plays once each turn (for free) on a personnel present with your Sybok. Personnel loses all Treachery, is under your control, gains , and is compatible with your  cards.

20 V



INTERRUPT

STAR TREK
INSURRECTION



I DO NOT TAKE ORDERS FROM YOU!

Admiral Dougherty knew the Son'a were devious and dangerous, but never imagined how far Ru'ala would go until it was too late. "The Federation will never know what happened here."

Plays at start of a personnel battle you initiated (once per battle). Each of your personnel who has Treachery x2 may kill an opposing personnel who has lower CUNNING.

21 V



INTERRUPT

STAR TREK
GENERATIONS



2

LURE OF THE NEXUS

Though exiting the Nexus is as simple as wishing it so, its temptations are so great that few desire to leave. Those pulled away against their will are forever changed by their experience.

Prevent a personnel from leaving The Nexus. **OR** Relocate all personnel under The Nexus aboard a ship about to be destroyed by it; relocate ship to adjacent location. Discard interrupt.

22 V



INTERRUPT

STAR TREK
THE WRATH OF KHAN



NO, KIRK... THE GAME'S NOT OVER

"From hell's heart, I stab at thee! For hate's sake... I spit my last breath at thee!"

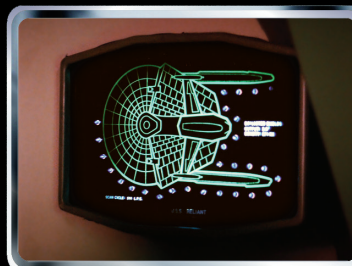
Plays if you just changed a mission's point value using The Genesis Device. Discard all planet facilities, landed ships, and ships in orbit there, and all personnel on planet.

23 V



INTERRUPT

STAR TREK
THE WRATH OF KHAN



PREFIX CODE TRANSMISSION

Each starship is assigned a unique security code to prevent remote access to its vital systems. With knowledge of the code, a ship can be ordered to lower its own shields.

Plays on your ship when firing on a target that has a matching affiliation or faction icon or that your infiltrator is aboard. Opposing DEFENSE total reduced by half (round down).

24 V



INTERRUPT

STAR TREK
INSURRECTION



SMOOTH AS AN ANDROID'S BOTTOM?

Geordi once told Data that technological perfection can shave too close. That, of course, depends on the desired results.

Once every turn, plays to reveal the bottom three cards of your draw deck. Take any non-personnel into hand; discard others. **OR** Prevents the death of any one Youth personnel.

25 V



INTERRUPT

STAR TREK
THE WRATH OF KHAN



THE NEEDS OF THE MANY...

"... outweigh..." "The needs of the few." "Or the one." Captain Spock made the ultimate sacrifice not because it was noble, but because it was logical.

Nullifies a dilemma or damage marker if it would destroy your ship. Discard one of that ship's crew members (opponent's choice).

26 V



INTERRUPT

STAR TREK
THE WRATH OF KHAN



WHAT DOES GOD NEED WITH A STARSHIP?

"Excuse me. I'd... just like to ask a question."

Nullifies "God." **OR** Plays once per game. Opponent chooses: you may download a ship to any location or you may stop or unstop (your choice) any ship in play.

27 V

5

25

Astrophysics + Biology + Navigation
Span -2 for all Son'a ships.

Analyze Radiation

Briar Patch Region • Sector 441: Conduct analysis of the metaphasic particles in this nebula.

Astrophysics + Biology + Navigation
Span -2 for all Son'a ships.

25

5

28 V

NOT ENDORSED BY CBS OR PARAMOUNT PICTURES

4

35

Leadership x2 + Diplomacy + STRENGTH>50
Ba'ku may report on planet (for free).

Insurrection

Briar Patch Region • Ba'ku Planet: Prevent the Son'a attempt to forcibly relocate the Ba'ku race.

Leadership x2 + Diplomacy + STRENGTH>50
Ba'ku may report on planet (for free).

35

4

29 V

NOT ENDORSED BY CBS OR PARAMOUNT PICTURES

4

35

Vulcan + Diplomacy + Anthropology
Vulcans and Amanda Grayson may report on planet.

Observe Ritual

Vulcan: Transport crew member to Vulcan homeworld to participate in a cultural ceremony.

Vulcan + Diplomacy + Anthropology
Vulcans and Amanda Grayson may report on planet.

35

4

30 V

NOT ENDORSED BY CBS OR PARAMOUNT PICTURES

9

10X

Sybok
X=number of personnel present (excluding Sybok).

The Discovery of Sha Ka Ree

Great Barrier Region • Sha Ka Ree: "...to undertake the greatest adventure of all time..."

Sybok
X=number of non-Sybok personnel present (limit 6).

Any Away Team may attempt mission.

10X

6

31 V

NOT ENDORSED BY CBS OR PARAMOUNT PICTURES

OBJECTIVE

STAR TREK
INSURRECTION

COLLECT METAPHASIC PARTICLES

Seeds or plays on Ba'ku Planet. Your personnel may attempt it using these requirements:
Any Son'a personnel + Injector Assembly One in orbit + Treachery x2 + no opposing ships or personnel here
When you solve, you may skip opponent's next turn and, for rest of game, all your personnel are STRENGTH +2, add Youth, and you may unstop them each once each turn.

32 V

NOT ENDORSED BY CBS OR PARAMOUNT PICTURES

OBJECTIVE

STAR TREK II
THE WRATH OF KHAN

REVENGE IS A DISH BEST SERVED COLD

Seeds on table during facility phase; you may download U.S.S. Reliant. Once each turn, your Khan (or personnel with "Khan" in lore) may report for free aboard U.S.S. Reliant; at end of every turn, you must discard all other personnel you have in play. At start of each of your turns, if your Khan and The Genesis Device are aboard your U.S.S. Reliant, score 30 points (only 15 if opponent has any Kirk in play).

33 V

NOT ENDORSED BY CBS OR PARAMOUNT PICTURES

Admiral Cartwright

STAR TREK
THE NEXT GENERATION

V.I.P.

Militant admiral opposed to Chancellor Gorkon's peace initiative. Used his covert contacts in mounting a conspiracy to assassinate the Klingon leader.

Leadership • SECURITY • Treachery • Section 31
Once per game, may nullify a Treaty.

INTEGRITY 5 CUNNING 7 STRENGTH 5

34 V

NOT ENDORSED BY CBS OR PARAMOUNT PICTURES

Admiral Kirk

STAR TREK II
THE WRATH OF KHAN

V.I.P.

While Captain Kirk regretted accepting promotion, he commanded the Starship Enterprise in later crises. Time away from the center seat did not diminish his ingenuity.

Leadership x3 • Diplomacy • Commandeer Ship
Once each turn, you may discard a card to draw a card.

INTEGRITY 8 CUNNING 9 STRENGTH 7

35 V

NOT ENDORSED BY CBS OR PARAMOUNT PICTURES

Amanda Grayson

STAR TREK IV
THE VOYAGE HOME

CIVILIAN

Human wife of Ambassador Sarek. Admires the Vulcan way, but taught her son Captain Spock that the capacity of human emotion is just as great.

Any Spock or any Sarek may report where present (for free). • Anthropology • Diplomacy • Honor

INTEGRITY 8 CUNNING 7 STRENGTH 3

36 V

NOT ENDORSED BY CBS OR PARAMOUNT PICTURES

Ambassador Sarek STAR TREK III
THE SEARCH FOR SPOCK



V.I.P.

Vulcan ambassador. Sent Admiral Kirk to recover the body of his son Captain Spock. Reciprocated Kirk's effort by defending him to the Federation Council.

● Diplomacy x2 ● Mindmeld ● Law
 ▼ Any ● Treaty

INTEGRITY 9 CUNNING 10 STRENGTH 7

37 V

Captain Spock STAR TREK II
THE WRATH OF KHAN



OFFICER

½ Vulcan, ½ human. Mr. Spock was restored from death by the Genesis wave – and his friends' resolve.

● SCIENCE ● Leadership ● Computer Skill ● Physics
 ● Mindmeld ● Diplomacy ● Honor ● Music
 ● Once per game, may be taken from discard pile to hand.

INTEGRITY 9 CUNNING 10 STRENGTH 8

38 V

Captain Styles STAR TREK III
THE SEARCH FOR SPOCK



OFFICER

Overconfident captain of the *Starship Excelsior* for a failed transwarp test. Planned to break old *Starship Enterprise* speed records. Was really in for a shock.

● ENGINEER ● Leadership ● Physics

INTEGRITY 6 CUNNING 6 STRENGTH 8

39 V

Captain Sulu STAR TREK VOYAGER



OFFICER

After moving through the ranks aboard the *Starship Enterprise*, Lt. Sulu earned a captaincy in 2290. Holds loyalty in high regard, his crew as dear as family.

● Leadership ● Navigation ● Honor
 ● Physics ● SCIENCE

INTEGRITY 8 CUNNING 8 STRENGTH 6

40 V

Carol Marcus STAR TREK II
THE WRATH OF KHAN



SCIENCE

Molecular biologist. Head of Project Genesis. Once romantically involved with Admiral Kirk. Asked that he leave her to raise David Marcus in her world, not his.

● SCIENCE ● Leadership ● Biology x2
 ● Physics

INTEGRITY 7 CUNNING 9 STRENGTH 4

41 V

Clark Terrell STAR TREK II
THE WRATH OF KHAN



OFFICER

Captain of U.S.S. *Reliant*. Has a strong sense of duty. Has never met Admiral Kirk, but knows something of him from a few stories told by Commander Chekov.

● Honor x2 ● Leadership ● Biology
 ● May replace any V.I.P. present selected to die.

INTEGRITY 8 CUNNING 6 STRENGTH 7

42 V

Commander Chekov STAR TREK II
THE WRATH OF KHAN



OFFICER

Over the years, Ensign Chekov's distinguished career would include many promotions, and positions as acting science officer, security chief, navigator, and first officer.

● Navigation ● SECURITY ● Astrophysics ● Biology
 ● If on *Starship Enterprise*, it is WEAPONS +2.

INTEGRITY 7 CUNNING 7 STRENGTH 6

43 V

Commander Rand STAR TREK VOYAGER



OFFICER

After serving on the *Starship Enterprise*, Yeoman Rand desired greater duties. She rose to transporter chief and *Starship Excelsior*'s communications officer.

● ENGINEER ● Transporter Skill ● Biology
 ● Leadership

INTEGRITY 7 CUNNING 7 STRENGTH 4

44 V

Commander Uhura STAR TREK
THE MOTION PICTURE



OFFICER

While Lt. Uhura had promotions and transfers, she seized each chance to return to *Starship Enterprise*. Got to play for a captive audience on Nimbus III.

● Once per game, may capture an all-male Away Team present. ● Computer Skill ● ENGINEER ● Music

INTEGRITY 7 CUNNING 7 STRENGTH 3

45 V



David Marcus

STAR TREK II
THE WRATH OF KHAN

NOT ENDORSED BY CBS OR PARAMOUNT PICTURES

SCIENCE

Gifted scientist. Like his father, often bends the rules. His impatience was Project Genesis' breakthrough and downfall. Proud — very proud — to be Admiral Kirk's son.

- Biology ● Computer Skill ● Physics ● Geology
- Ignore The Genesis Device's restriction on your here.

INTEGRITY 7 CUNNING 9 STRENGTH 7

46 V



Demora Sulu

STAR TREK
GENERATIONS

NOT ENDORSED BY CBS OR PARAMOUNT PICTURES

OFFICER

Daughter of Captain Sulu. Helmsman of the U.S.S. Enterprise-B. James T. Kirk declared: "It wouldn't be the Enterprise without a Sulu at the helm."

- Navigation ● Exobiology ● Stellar Cartography
- If on any Enterprise, it is RANGE +1.

INTEGRITY 8 CUNNING 7 STRENGTH 5

47 V



Dmitri Valtane

STAR TREK
VOYAGER

NOT ENDORSED BY CBS OR PARAMOUNT PICTURES

SCIENCE

Starship Excelsior science officer. Monitored the 2293 disaster on the Klingon moon Praxis. Host of a parasitic memory virus. Thinks Vulcans need to relax.

- Stellar Cartography ● Geology
- Computer Skill

INTEGRITY 7 CUNNING 7 STRENGTH 7

48 V



Dr. Chapel

STAR TREK IV
THE VOYAGE HOME

NOT ENDORSED BY CBS OR PARAMOUNT PICTURES

MEDICAL

After her first tour aboard the Starship Enterprise, Nurse Chapel earned a medical doctorate. She later accepted a post at Starfleet Command.

- MEDICAL ● Biology ● Archaeology
- Computer Skill

INTEGRITY 7 CUNNING 7 STRENGTH 3

49 V



Dr. McCoy

STAR TREK
THE MOTION PICTURE

NOT ENDORSED BY CBS OR PARAMOUNT PICTURES

MEDICAL

Leonard H. "Bones" McCoy. Retired from Starfleet in 2270, but returned a year later on Admiral Kirk's request. Retired again in 2293. Would again return.

- Twice per game, may take topmost personnel of discard pile into hand. ● MEDICAL ● Exobiology ● Biology

INTEGRITY 8 CUNNING 7 STRENGTH 3

50 V



Ensign Tuvok

STAR TREK
VOYAGER

NOT ENDORSED BY CBS OR PARAMOUNT PICTURES

SCIENCE

29-year-old Vulcan on first deep space assignment aboard Captain Sulu's Starship Excelsior in 2293. Joined Starfleet under pressure from his parents.

- Astrophysics ● Mindmeld ● Youth
- Once per game, may cancel ship battle at same nebula.

INTEGRITY 6 CUNNING 8 STRENGTH 7

51 V



Henreid

STAR TREK III
THE SEARCH FOR SPOCK

NOT ENDORSED BY CBS OR PARAMOUNT PICTURES

OFFICER

Typical first officer. Assigned to Starship Excelsior in 2285. Stood in for the helmsman, who was on leave when Admiral Kirk stole the Starship Enterprise.

- Leadership ● Astrophysics ● Navigation

INTEGRITY 6 CUNNING 6 STRENGTH 7

52 V



Ilia

STAR TREK
THE MOTION PICTURE

NOT ENDORSED BY CBS OR PARAMOUNT PICTURES

OFFICER

Delta IV navigator assigned to the Starship Enterprise. Her Oath of Celibacy is on record. Was romantically involved with Willard Decker while posted to Delta IV.

- Navigation ● Biology ● Anthropology
- Astrophysics

INTEGRITY 8 CUNNING 7 STRENGTH 4

53 V



J. T. Esteban

STAR TREK III
THE SEARCH FOR SPOCK

NOT ENDORSED BY CBS OR PARAMOUNT PICTURES

OFFICER

Captain of the U.S.S. Grissom. Has served as such for over four years without serious incident, due largely to his cautious, "by the book" command style.

- Geology ● Exobiology ● Astrophysics

INTEGRITY 8 CUNNING 7 STRENGTH 7

54 V

Jacobson STAR TREK THE MOTION PICTURE



MEDICAL

Typical member of the medical staff aboard the *Starship Enterprise*, serving under Dr. McCoy and Dr. Chapel. Specialist in microcellular biology.

● Biology ● Honor

INTEGRITY 7 CUNNING 7 STRENGTH 5

55 V

James T. Kirk STAR TREK GENERATIONS



OFFICER

Famous captain thought lost in 2293. Returned from the Nexus 78 years later to make a difference once more.

● Leadership x2 ● Diplomacy ● Computer Skill
● Honor ▼ Any Captain's Order card
● Scores 5 points each time he helps solve a mission.

INTEGRITY 9 CUNNING 8 STRENGTH 7

56 V

John Harriman STAR TREK GENERATIONS



OFFICER

Son of a respected Federation official. Captain of *U.S.S. Enterprise-B*. Usually confident in dealing with reporters, but on the ship's maiden voyage was having an off day.

● SECURITY ● Diplomacy ● Geology
● Honor

INTEGRITY 8 CUNNING 5 STRENGTH 7

57 V

Lojur STAR TREK VOYAGER



OFFICER

Conservative helmsman of the *Starship Excelsior*. Serves adequately in the position, but is less knowledgeable about the ship and its limitations than Captain Sulu.

● Navigation ● Transporter Skill

INTEGRITY 6 CUNNING 6 STRENGTH 5

58 V

Mark Tobiason STAR TREK GENERATIONS



ENGINEER

Communications officer, fully rated on *Excelsior*-class ships. Linguistics expert who has authored an analysis on similarities of the Vulcan and Romulan languages.

● Anthropology ● Exobiology

INTEGRITY 7 CUNNING 6 STRENGTH 6

59 V

Matthew Dougherty STAR TREK INSURRECTION



V.I.P.


Conflicted admiral under orders from the Federation Council to oversee the Ba'ku relocation. Dislikes working with Ru'afa, but will do it for the Federation.

● Scores 10 points if helps complete Collect Metaphasic Partides. ● Leadership ● Treachery ● SCIENCE

INTEGRITY 5 CUNNING 7 STRENGTH 5

60 V

Mr. Scott STAR TREK THE MOTION PICTURE



ENGINEER

Scotty knows his ship like the back of his hand. With his help, a chimpanzee and two trainees could run her.

● Miracle Worker ● ENGINEER ● Astrophysics
● Computer Skill x2 ● Transporter Skill ▼ Divert Power
● Removes one staffing requirement from ship while aboard.

INTEGRITY 7 CUNNING 8 STRENGTH 4

61 V

Saavik STAR TREK II THE WRATH OF KHAN



OFFICER

Vulcan cadet mentored by Captain Spock. She prefers to do things "by the book." Was determined to learn how Admiral Kirk beat the Kobayashi Maru.

● SCIENCE ● Exobiology ● Stellar Cartography
● Mindmeld ▼ Any IIII card OR Kobayashi Maru Scenario

INTEGRITY 7 CUNNING 9 STRENGTH 6

62 V

St. John Talbot STAR TREK THE MOTION PICTURE



CIVILIAN

Ambassador to the worthless lump of rock known as Nimbus III. Released the pain of his cynicism when Sybok enlisted his help in the search for Eden.

● Diplomacy ● Computer Skill ● Law
● Compatible with cards.

INTEGRITY 6 CUNNING 6 STRENGTH 5

63 V

T'Lar STAR TREK III: THE SEARCH FOR SPOCK



V.I.P.

Revered elder. High priestess of the ancient temple at Mount Seleya. The only Vulcan known to have actually performed a successful *fal-tor-pan* ceremony.

MEDICAL Mindmeld x2 Anthropology
 Leadership Fal-tor-pan

INTEGRITY 10 CUNNING 10 STRENGTH 3

64 V

Tahglio STAR TREK III: THE SEARCH FOR SPOCK



SECURITY

Typical guard for Federation Security. Given a low-priority post on Earth after a poor performance review at his last assignment. His next review showed no improvement.

Computer Skill

INTEGRITY 5 CUNNING 5 STRENGTH 7

65 V

Valeris STAR TREK: THE UNDISCOVERED COUNTRY



SCIENCE

Vulcan protégé of Captain Spock whom he intended as his replacement. She made a choice to sabotage negotiations with the untrustworthy Klingon Empire.

Navigation Mindmeld Treachery
 Diplomacy -3 (while infiltrating).

INTEGRITY 5 CUNNING 8 STRENGTH 6

66 V

Voight STAR TREK: ENTERPRISE



SCIENCE

Science officer aboard U.S.S. Enterprise-B. Joined Starfleet to pursue her interest in alien environments. Has Irish lineage dating back nearly four centuries.

Physics Geology

INTEGRITY 6 CUNNING 7 STRENGTH 7

67 V

Willard Decker STAR TREK: THE MOTION PICTURE



OFFICER

Son of Commodore Decker. Succeeded Admiral Kirk as captain of the Starship Enterprise, at Kirk's recommendation. Personally oversaw its refit.

SCIENCE Computer Skill Diplomacy
 Leadership Anthropology

INTEGRITY 8 CUNNING 8 STRENGTH 7

68 V

Azetbur STAR TREK: THE UNDISCOVERED COUNTRY



V.I.P.

Daughter of Chancellor Gorkon; became chancellor herself in 2293. Pursued his dream of peace with the Federation, signing the historic Khitomer Accords.

Leadership Diplomacy Exobiology
 Treaty: Federation/Klingon

INTEGRITY 8 CUNNING 7 STRENGTH 5

69 V

Brigadier Kerla STAR TREK: VOYAGER



SECURITY

Military advisor to the High Council leader. Loyal served both Chancellor Gorkon and Azetbur, though bitterly opposed to peace with the Federation.

Stellar Cartography Navigation
 Transporter Skill Any Klingon Chancellor

INTEGRITY 7 CUNNING 7 STRENGTH 8

70 V

Captain Kang STAR TREK: VOYAGER



OFFICER

Respected warrior. Named his firstborn son in honor of Curzon Dax. Watched the careers of the Starship Enterprise crew since encountering them in 2268.

Leadership Diplomacy Honor Physics
 If on a ship at a mission, it is WEAPONS +2.

INTEGRITY 7 CUNNING 7 STRENGTH 8

71 V

Ch'dak STAR TREK: VOYAGER



OFFICER

Characteristic member of the I.K.S. Kila'Diyus crew. A pilot rated on many designs, he enjoyed the new tactics enabled by the ability to attack while cloaked.

Navigation Physics
 If on a ship, it is RANGE +1.

INTEGRITY 6 CUNNING 6 STRENGTH 8

72 V



Chancellor Gorkon



NOT ENDORSED BY CBS OR PARAMOUNT PICTURES

V.I.P.

Klingon leader who first embraced the notion of peace with the Federation. His vision mapped the way to the undiscovered country — the future.

Leadership • Diplomacy x2 • Honor • Anthropology
Protects your Treaties from nullification.

INTEGRITY 9 CUNNING 7 STRENGTH 6

73 V



Colonel Worf



NOT ENDORSED BY CBS OR PARAMOUNT PICTURES

OFFICER

Warrior and father of Mogh. He represented Captain Kirk and Dr. McCoy at their trial. His low political standing improved once they were proved innocent.

Diplomacy • Law • Honor
Archaeology • Astrophysics

INTEGRITY 8 CUNNING 7 STRENGTH 8

74 V



General Chang



NOT ENDORSED BY CBS OR PARAMOUNT PICTURES

OFFICER

Chief of staff of the High Council leader. Conspired to assassinate Chancellor Gorkon and ensure no peace. Likes Shakespeare, especially in the original Klingon.

Leadership • Treachery • Anthropology
Law • SECURITY • To Be Or Not To Be

INTEGRITY 2 CUNNING 8 STRENGTH 7

75 V



General Korrd



NOT ENDORSED BY CBS OR PARAMOUNT PICTURES

V.I.P.

Once-renowned military strategist exiled to Nimbus III by the High Council. Released the pain of his dishonor when Sybok enlisted his help in the search for *Q'u'tu*.

Leadership x2 • Diplomacy • Physics • Navigation
Compatible with cards.

INTEGRITY 6 CUNNING 7 STRENGTH 7

76 V



Kamarag



NOT ENDORSED BY CBS OR PARAMOUNT PICTURES

V.I.P.

Ambassador to the Federation. Believed Admiral Kirk wanted Project Genesis as a weapon against Qo'noS. Predicted there would be no peace while Kirk lived.

Diplomacy • Law • Archaeology

INTEGRITY 6 CUNNING 7 STRENGTH 6

77 V



Karnog



NOT ENDORSED BY CBS OR PARAMOUNT PICTURES

SCIENCE

Science officer aboard the *I.K.S. Amar*. Tried to analyze the sensor data from the intruder V'Ger. Unfortunately, his expertise was in the planetary sciences.

Geology

INTEGRITY 7 CUNNING 6 STRENGTH 7

78 V



Klaa



NOT ENDORSED BY CBS OR PARAMOUNT PICTURES

OFFICER

Aggressive captain. He hunted the *U.S.S. Enterprise-A* without authorization in 2287. Later demoted and assigned menial translation duties on Qo'noS.

Leadership • Anthropology • Biology
Greed • Treachery

INTEGRITY 4 CUNNING 7 STRENGTH 8

79 V



Komal



NOT ENDORSED BY CBS OR PARAMOUNT PICTURES

MEDICAL

Typical chief surgeon of a *K'Y'inga*-class ship. Friend of Krase. Strongly opinionated, he often provided his captain with advice, whether asked to or not.

Biology • Archaeology • Honor

INTEGRITY 6 CUNNING 7 STRENGTH 7

80 V



Kor'choth



NOT ENDORSED BY CBS OR PARAMOUNT PICTURES

SECURITY

Typical bodyguard of the High Council leader. Lost an arm defending Chancellor Gorkon. Refused prosthetic replacement. Gave evidence at the subsequent trial.

Leadership • Honor • Transporter Skill

INTEGRITY 8 CUNNING 7 STRENGTH 5

81 V

Koth

STAR TREK
THE SEARCH FOR SPOCK



NOT ENDORSED BY CBS OR PARAMOUNT PICTURES

SECURITY

Warden of the penal asteroid Rura Penthe. His greatest pleasures are watching fights among his inmates and delivering his welcoming speech to new prisoners.

- Exobiology
- Geology
- Treachery
- Forced-Labor Camp (your ♀ may attempt.)

INTEGRITY 5 CUNNING 6 STRENGTH 5

82 V

Krase

STAR TREK
THE SEARCH FOR SPOCK



NOT ENDORSED BY CBS OR PARAMOUNT PICTURES

OFFICER

Captain of the *I.K.S. Anar*. His tendency to rash behavior has earned him a ruthless reputation – even by Klingon standards.

- Stellar Cartography
- Astrophysics
- MEDICAL
- Your ♀ ships here are each SHIELDS +2.

INTEGRITY 6 CUNNING 6 STRENGTH 8

83 V

Kruge

STAR TREK
THE SEARCH FOR SPOCK



NOT ENDORSED BY CBS OR PARAMOUNT PICTURES

OFFICER

Klingon commander with a festering hatred of the Federation. Attempted to seize the secret of the Genesis weapon – the secret of ultimate power.

- Leadership
- Treachery
- Biology
- Physics
- Worth 15 points while The Genesis Device on his ship.

INTEGRITY 3 CUNNING 7 STRENGTH 8

84 V

Maltz

STAR TREK
THE SEARCH FOR SPOCK



NOT ENDORSED BY CBS OR PARAMOUNT PICTURES

ENGINEER

Klingon serving under Kruge. Prefers the night shift. Captured when his ship was commandeered. Willing to die for this dishonor. Admiral Kirk saw otherwise.

- Transporter Skill
- Astrophysics
- Geology

INTEGRITY 7 CUNNING 6 STRENGTH 7

85 V

Regnor

STAR TREK
THE SEARCH FOR SPOCK



NOT ENDORSED BY CBS OR PARAMOUNT PICTURES

MEDICAL

Trained medic serving under Kruge. Like most serving aboard smaller Klingon vessels, is more often called upon as a soldier.

- Exobiology
- Anthropology

INTEGRITY 6 CUNNING 7 STRENGTH 7

86 V

Torg

STAR TREK
THE SEARCH FOR SPOCK



NOT ENDORSED BY CBS OR PARAMOUNT PICTURES

OFFICER

Kruge's first officer. Led the boarding party sent to secure the *Starship Enterprise*. His promotions came slowly. Doesn't know when he's being spoken to.

- Leadership
- SCIENCE
- Navigation
- Computer Skill

INTEGRITY 6 CUNNING 4 STRENGTH 7

87 V

Valkris

STAR TREK
THE SEARCH FOR SPOCK



NOT ENDORSED BY CBS OR PARAMOUNT PICTURES

SCIENCE

Klingon operative romantically involved with Kruge. Obtained top secret documents on Project Genesis. It was the pinnacle of her career in espionage.

- Klingon Intelligence
- Smuggling
- Physics
- Computer Skill

INTEGRITY 5 CUNNING 6 STRENGTH 6

88 V

Vixis

STAR TREK
THE SEARCH FOR SPOCK



NOT ENDORSED BY CBS OR PARAMOUNT PICTURES

OFFICER

Klao's first officer. Tracked the *U.S.S. Enterprise-A* by intercepting their distress signal and impersonating Starfleet Command. She has wonderful muscles.

- ENGINEER
- Computer Skill
- Astrophysics
- Incoming Message – Federation

INTEGRITY 5 CUNNING 8 STRENGTH 7

89 V

Woteln

STAR TREK
THE SEARCH FOR SPOCK



NOT ENDORSED BY CBS OR PARAMOUNT PICTURES

ENGINEER

Technician at the Morsko listening post. Representative of those performing less glorious duties in service of the Klingon Empire. "Dujvet'h'e' nuq? ... rln."

- Computer Skill
- Stellar Cartography
- While on your outpost, opponent's span here is +2.

INTEGRITY 5 CUNNING 5 STRENGTH 6

90 V

George and Gracie STAR TREK IV THE VOYAGE HOME



NOT ENDORSED BY CBS OR PARAMOUNT PICTURES

ANIMAL **ANIMAL**

Two humpback whales, male and female, raised in captivity on 20th-century Earth. Gracie is pregnant.

May enter play only at Cetacean Institute.

George: Nullifies The Whale Probe at this location.
Gracie: Worth points on Earth (except time locations).

INTEGRITY 6+6 CUNNING 3+3 STRENGTH 3+3

91 V

Dr. Gillian Taylor STAR TREK IV THE VOYAGE HOME



NOT ENDORSED BY CBS OR PARAMOUNT PICTURES

CIVILIAN

20th-century marine biologist. Helped Admiral Kirk safely bring George and Gracie to the 23rd century, where she then signed on aboard a Starfleet science vessel.

May exclude George and Gracie from any personnel battle or random selection here. Biology SCIENCE

INTEGRITY 8 CUNNING 7 STRENGTH 5

92 V

Dr. Tolian Soran STAR TREK GENERATIONS



NOT ENDORSED BY CBS OR PARAMOUNT PICTURES

SCIENCE

El-Aurian refugee "rescued" from the Nexus in 2293 by the U.S.S. Enterprise-B. Spent the next 78 years obsessed with returning there, no matter the cost.

Astrophysics Stellar Cartography Treachery
Worth points while placed under The Nexus.

INTEGRITY 2 CUNNING 9 STRENGTH 7

93 V

Gallatin STAR TREK INSURRECTION



NOT ENDORSED BY CBS OR PARAMOUNT PICTURES

OFFICER

Ru'afa's first officer. Once the most vengeance-minded of the Son'a, recent time with the Ba'ku — and a persuasive Federation captain — has softened his hatred.

Anthropology SCIENCE Computer Skill
Honor Transporter Skill

INTEGRITY 6 CUNNING 7 STRENGTH 6

94 V

J'Onn STAR TREK THE FIFTH WAVE



NOT ENDORSED BY CBS OR PARAMOUNT PICTURES

CIVILIAN

Humanoid settler of Nimbus III. Released the pain of his impoverishment when Sybok enlisted his help in the search for the knowledge sought by all since time began.

SECURITY While with your Sybok, you may play Release This Pain (for free) one additional time each turn.

INTEGRITY 6 CUNNING 6 STRENGTH 5

95 V

Joachim STAR TREK II THE WRATH OF KHAN



NOT ENDORSED BY CBS OR PARAMOUNT PICTURES

CIVILIAN

Khan's lieutenant and most trusted friend. Augment who acted as first officer on the U.S.S. Reliant when, after nearly two decades, they escaped Ceti Alpha V.

SECURITY Astrophysics Navigation Physics
Treachery If on U.S.S. Reliant, it is WEAPONS +3.

INTEGRITY 5 CUNNING 9 STRENGTH 11

96 V

Khan STAR TREK II THE WRATH OF KHAN



NOT ENDORSED BY CBS OR PARAMOUNT PICTURES

V.I.P.

Genetically engineered augment exiled to Ceti Alpha V by Admiral Kirk. Seeks to avenge his wife's death.

Not compatible with .

opponents need any Kirk present to solve mission here. Leadership Treachery x2 Computer Skill

INTEGRITY 3 CUNNING 10 STRENGTH 12

97 V

Martia STAR TREK THE VOYAGE HOME



NOT ENDORSED BY CBS OR PARAMOUNT PICTURES

CIVILIAN

Chameloid prisoner on Rura Penthe. She helped set up Captain Kirk and Dr. McCoy to get a full pardon. Great shape-shifter, though it takes "a lot of effort."

SECURITY Treachery Exobiology
Anthropology Greed

INTEGRITY 4 CUNNING 7 STRENGTH 7

98 V

Mas'ud STAR TREK II THE WRATH OF KHAN



NOT ENDORSED BY CBS OR PARAMOUNT PICTURES

CIVILIAN

Specimen of late 20th-century genetic engineering. Augment who swore loyalty to Khan. Studied the effects of the Ceti eel while trapped on Ceti Alpha V.

May download Ceti Eel to place directly on adversary he just stunned. Biology SCIENCE Geology

INTEGRITY 4 CUNNING 9 STRENGTH 10

99 V

❖ Pa'rena **STAR TREK**
INSURRECTION



NOT ENDORSED BY CBS OR PARAMOUNT PICTURES

SCIENCE

Son'a female. Chief science officer of the *Li'Seria*. Part of the team that perfected mass production of ketracel-white for trade with the Dominion.

- Physics ● Exobiology
- Your Ketracel-White may report here, for free.

INTEGRITY 5 CUNNING 7 STRENGTH 4

100 V

❖ Rae'alín **STAR TREK**
INSURRECTION



NOT ENDORSED BY CBS OR PARAMOUNT PICTURES

ENGINEER

One of the Son'a assigned to the Ba'ku duck blind operation. Has been secretly looking for opportunities to steal technology from the Federation installation.

- Geology ● Anthropology ● Archaeology

INTEGRITY 5 CUNNING 7 STRENGTH 5

101 V

Ru'afo **STAR TREK**
INSURRECTION



NOT ENDORSED BY CBS OR PARAMOUNT PICTURES

OFFICER

Leader of the Son'a, a people banished from their home planet by the Ba'ku. Will let nothing stand in the way of his revenge upon them, least of all his Federation allies.

- ENGINEER ● Biology ● Leadership ● Treachery x2
- Astrophysics ▼ Injector Assembly One

INTEGRITY 3 CUNNING 8 STRENGTH 6

102 V

❖ Sam'po **STAR TREK**
INSURRECTION



NOT ENDORSED BY CBS OR PARAMOUNT PICTURES

SECURITY

Tactical officer aboard the *Li'Seria*. Among the most far gone of the Son'a — will likely die within a few months unless he receives metaphasic treatment.

- Navigation ● Treachery ● Stellar Cartography

INTEGRITY 4 CUNNING 7 STRENGTH 5

103 V

❖ Sarod **STAR TREK II**
THE WRATH OF KHAN



NOT ENDORSED BY CBS OR PARAMOUNT PICTURES

CIVILIAN

Loyal augment follower of Khan. He served as the group's physician. With healthy "supermen" rarely taxing him, he knew of nothing to save Lt. McGivers.

- Draw a card when you place a Ceti Eel on a personnel here. ● Exobiology ● Anthropology ● MEDICAL

INTEGRITY 6 CUNNING 8 STRENGTH 10

104 V

❖ Sharic **STAR TREK**
INSURRECTION



NOT ENDORSED BY CBS OR PARAMOUNT PICTURES

MEDICAL

Typical Tarloc, born into indentured servitude of the Son'a. Ru'afo's personal body sculpture attendant. Very good at what she does.

- Biology ● Computer Skill
- If on your Son'a ship, cancels its restriction box.

INTEGRITY 6 CUNNING 5 STRENGTH 6

105 V

Sybok **STAR TREK**
THE DISCOVERY



NOT ENDORSED BY CBS OR PARAMOUNT PICTURES

CIVILIAN

Vulcan son of Ambassador Sarek and half-brother to Captain Spock. Banished for his belief in Sha Ka Ree.

Compatible only with ● and ● cards.

- Leadership ● Treachery ● Mindmeld ● Empathy
- Anthropology ▼ Release This Pain (to hand).

INTEGRITY 5 CUNNING 8 STRENGTH 8

106 V

❖ Wajahut **STAR TREK II**
THE WRATH OF KHAN



NOT ENDORSED BY CBS OR PARAMOUNT PICTURES

CIVILIAN

Eugenics Wars augment. Escaped on the *Botany Bay* with Khan. With superior intellect and knowledge of that ship, she quickly adapted to the *U.S.S. Reliant*.

- Once per game, if aboard *U.S.S. Reliant*, may relocate it to any Kirk's location. ● Navigation ● ENGINEER

INTEGRITY 5 CUNNING 8 STRENGTH 9

107 V

Caithlin Dar **STAR TREK**
THE DISCOVERY



NOT ENDORSED BY CBS OR PARAMOUNT PICTURES

V.I.P.

Ambassador to Nimbus III. Hides disdain for the position with over eagerness. Released the pain of her deception when Sybok enlisted her help in the search for *Vorta Vor*.

- Youth ● Honor ● Diplomacy ● Exobiology
- Compatible with ● cards.

INTEGRITY 7 CUNNING 7 STRENGTH 4

108 V

Nanclus

STAR TREK
THE WRATH OF KHAN



V.I.P.

Romulan Ambassador to the Federation in 2293. Conspired with Admiral Cartwright and General Chang in the assassination of Chancellor Gorkon.

● Diplomacy ● Treachery ● Tal Shiar ● Geology
● May work with ● and ● cards if no Honor present.

INTEGRITY 4 CUNNING 9 STRENGTH 6

109 V

H.M.S. Bounty

STAR TREK
THE VOYAGER



B'REL CLASS

Bird-of-prey captained by Kruge on a covert mission to the Genesis Planet. Stolen and commanded by Admiral Kirk; re-christened with historical irony by Dr. McCoy.

● Cloaking Device, Tractor Beam
(cannot carry ships aboard).

RANGE 7 WEAPONS 6 SHIELDS 6

110 V

Starship Constitution

STAR TREK
THE WRATH OF KHAN



CONSTITUTION CLASS

With new modifications, ships of this class were built long after the original's launch. Starfleet continued this practice of refitting older designs into the 24th century.

● Tractor Beam
● Any ● ● ● personnel

RANGE 6 WEAPONS 5 SHIELDS 6

111 V

Starship Enterprise

STAR TREK
THE WRATH OF KHAN



CONSTITUTION CLASS

Venerable Starfleet ship refit in 2270. Completed many successful missions before being transferred to Captain Spock's command and refitted for use as a training vessel.

● Tractor Beam
● Crew Reassignment

RANGE 6 WEAPONS 6 SHIELDS 6

112 V

Starship Excelsior

STAR TREK
VOYAGER



EXCELSIOR CLASS

Unsuccessful transwarp test ship later refitted as the prototype for one of Starfleet's most durable and ubiquitous classes of ship. Commanded by Captain Sulu.

● Tractor Beam, Stellar Cartography

RANGE 6 WEAPONS 6 SHIELDS 7

113 V

U.S.S. Enterprise-A

STAR TREK
THE VOYAGER



CONSTITUTION CLASS

Specially commissioned in 2286 to replace the famous ship lost one year earlier. Proudly continued the mission of its predecessor under the command of James T. Kirk.

● OR
James T. Kirk ● Any ● ● ● personnel
OR James T. Kirk Tractor Beam

RANGE 6 WEAPONS 6 SHIELDS 7

114 V

U.S.S. Enterprise-B

STAR TREK
GENERATIONS



EXCELSIOR CLASS

Third Federation ship so christened, launched on stardate 9715. Became fully operational the following Tuesday.

When reported, attributes all -2 until end of turn.

● Tractor Beam (unless any attribute is reduced). El-Aurians may report aboard.

RANGE 7 WEAPONS 6 SHIELDS 7

115 V

I.K.S. Amar

STAR TREK
THE MOTION PICTURE



K'T'INGA CLASS

One of the first K'Ying-class ships. Leader of the battle group dispatched to escort an unidentified intruder out of Klingon space in 2271.

● Cloaking Device, Tractor Beam

RANGE 7 WEAPONS 6 SHIELDS 6

116 V

I.K.S. Chontay

STAR TREK
THE MOTION PICTURE



B'REL CLASS

Bird-of-prey captained by Klaa. The highlight of its mission was shooting space garbage until its pursuit of the U.S.S. Enterprise-A through the Great Barrier.

● Cloaking Device, Tractor Beam
(cannot carry ships aboard).

RANGE 6 WEAPONS 7 SHIELDS 6

117 V



I.K.S. K'elric

STAR TREK
VOYAGER

NOT ENDORSED BY CBS OR PARAMOUNT PICTURES

K'T'INGA CLASS

One of three ships that ended The Albino's raids on Klingon colonies. Intercepted the *Starship Excelsior* in the Azure Nebula. Commanded by Captain Kang.



Cloaking Device, Tractor Beam

RANGE 6

WEAPONS 6

SHIELDS 7

118 V



I.K.S. K'y'inga

STAR TREK
THE MOTION PICTURE

NOT ENDORSED BY CBS OR PARAMOUNT PICTURES

K'T'INGA CLASS

Though the basic form of the Klingon cruiser had been the same since the 22nd century, this design introduced in the 2270s boasted upgrades to all major systems.

Cloaking Device, Tractor Beam
Any ♣ ♠ ♡ ♢ personnel

RANGE 5

WEAPONS 6

SHIELDS 6

119 V



I.K.S. Kla'Diyus

STAR TREK
VALLEY OF THE SILVER DRAGONS

NOT ENDORSED BY CBS OR PARAMOUNT PICTURES

MODIFIED B'REL CLASS

Unique vessel able to fire while cloaked. Commissioned and commanded by General Chang, who ordered the designers killed to preserve the secret of its existence.



Cloaking Device (while cloaked, may initiate battle but may not be fired upon).

RANGE 6

WEAPONS 6

SHIELDS 5

120 V



Kronos One

STAR TREK
VALLEY OF THE SILVER DRAGONS

NOT ENDORSED BY CBS OR PARAMOUNT PICTURES

K'T'INGA CLASS

Battle cruiser of the Klingon Chancellor in the late 23rd century. Under command of Chancellor Gorkon, had a fateful rendezvous with the *U.S.S. Enterprise-A*.

Cloaking Device, Tractor Beam
Any ♣ ♠ ♡ ♢ personnel

RANGE 7

WEAPONS 7

SHIELDS 7

121 V



Injector Assembly One

STAR TREK
INSURRECTION

NOT ENDORSED BY CBS OR PARAMOUNT PICTURES

SON'A PARTICLE COLLECTOR

Specialized ship designed to collect metaphasic radiation particles from the ring system of the Ba'ku planet — a procedure tested extensively by Ru'afo in simulations.

May report to location of your Son'a ship.
Collect Metaphasic Particles

RANGE 4

WEAPONS 3

SHIELDS 4

122 V



Li'seria

STAR TREK
INSURRECTION

NOT ENDORSED BY CBS OR PARAMOUNT PICTURES

SON'A WARSHIP

Flagship of the small Son'a fleet and base of operations for their entire race. Commanded by Ru'afo.

Attributes all -3 unless Son'a in crew.



Son'a shuttlecraft may report, be carried, and launch aboard. Tractor Beam

RANGE 9

WEAPONS 8

SHIELDS 8

123 V



Son'a Battleship

STAR TREK
INSURRECTION

NOT ENDORSED BY CBS OR PARAMOUNT PICTURES

SON'A BATTLESHIP

Fast and deadly, the largest of Son'a ships carry isotytic subspace weapons banned by the Khitomer Accord.

Attributes all -3 unless Son'a in crew.



Son'a shuttlecraft may report, be carried, and launch aboard. Tractor Beam

RANGE 10

WEAPONS 10

SHIELDS 9

124 V



Son'a Shuttle

STAR TREK
INSURRECTION

NOT ENDORSED BY CBS OR PARAMOUNT PICTURES

SON'A SHUTTLE

Small craft capable of atmospheric flight. Used to strafe the Ba'ku village and launch Son'a transporter drones.

Attributes all -3 unless Son'a in crew.

Transporter Drones may report aboard (for free, once each turn).

RANGE 5

WEAPONS 7

SHIELDS 6

125 V



U.S.S. Reliant

STAR TREK II
THE WRATH OF KHAN

NOT ENDORSED BY CBS OR PARAMOUNT PICTURES

MIRANDA CLASS

NCC-1864. Placed at the disposal of Project Genesis to locate a suitable Stage Three testing site. Captured at Ceti Alpha V and subsequently commanded by Khan.



Tractor Beam

RANGE 6

WEAPONS 6

SHIELDS 6

126 V

TACTIC

STAR TREK
INSURRECTION



ISOLYTIC BURST

ATTACK
3
DEFENSE
0

Requires a Son'a Battleship or *Li'seria* firing.
If you hit, randomly kills one additional personnel (on a Nor, one personnel at site of opponent's choice). Hit = ♠♠♠. Direct hit = ♠♠♠♠.

NOT ENDORSED BY CBS OR PARAMOUNT PICTURES

127 V

Casualties: randomly kills one personnel (on a Nor, one personnel at site of opponent's choice).

RANGE -3

HULL -30%

TACTIC

STAR TREK
INSURRECTION



RIKER MANEUVER

ATTACK
4
DEFENSE
-1

Requires ship at a nebula firing; ATTACK bonus +3 if William T. Riker aboard. Hit = ♠♠♠. Direct hit = ♠♠♠♠, and another opposing ship present (your choice) is also hit = ♠♠♠.

NOT ENDORSED BY CBS OR PARAMOUNT PICTURES

128 V

Plasma containment rupture: opponent may immediately download Plasma Fire to this ship.

RANGE -2

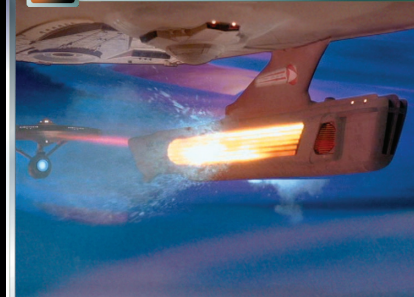
WEAPONS -2

SHIELDS -2

HULL -30%

TACTIC

STAR TREK II
THE WRATH OF KHAN



TARGET WARP FIELD COILS

ATTACK
2
DEFENSE
2

May not be used to fire upon a facility.
Hit = ♠♠. Direct hit = ♠♠♠♠.

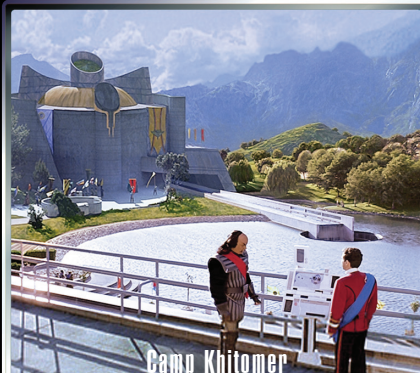
NOT ENDORSED BY CBS OR PARAMOUNT PICTURES

129 V

Warp drive off line: opponent may immediately download Engine Imbalance to this ship as an interrupt (immune to Amanda Rogers).

RANGE -3

HULL -30%



Camp Khitomer

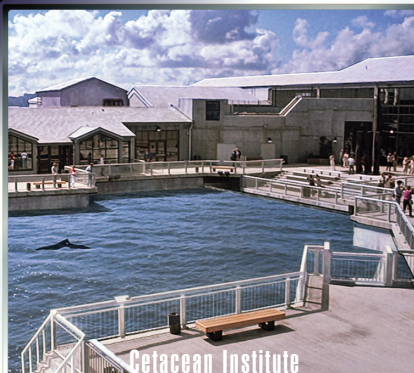


2293 Khitomer: Site of the ground-breaking peace talks between the Federation and the Klingon Empire.

Seeds or plays on table. Native to this timeline: all cards with both ♠ and ♠ icon. Once per turn, one such card reporting at this location may report for free.

NOT ENDORSED BY CBS OR PARAMOUNT PICTURES

130 V



Cetacean Institute



1986 Earth: Marine biology research laboratory and public aquarium located in Sausalito, California.

Seeds or plays on table; download George and Gracie here.
Native to this timeline: Dr. Gillian Taylor and George and Gracie.

NOT ENDORSED BY CBS OR PARAMOUNT PICTURES

131 V

Dr. Gillian Taylor

STAR TREK IV
THE VOYAGE HOME

CIVILIAN

20th-century marine biologist. Helped Admiral Kirk safely bring George and Gracie to the 23rd century, where she then signed on aboard a Starfleet science vessel.

May exclude George and Gracie from any personnel battle or random selection here. ● Biology ● SCIENCE

INTEGRITY 8

CUNNING 7

STRENGTH 5

92° V

H.M.S. Bounty

STAR TREK IV
THE VOYAGE HOME

B'REL CLASS

Bird-of-prey captained by Kruge on a covert mission to the Genesis Planet. Stolen and commanded by Admiral Kirk; re-christened with historical irony by Dr. McCoy.

Cloaking Device, Tractor Beam (cannot carry ships aboard).

RANGE 7

WEAPONS 6

SHIELDS 6

110° V

U.S.S. Reliant

STAR TREK II
THE WRATH OF KHAN

MIRANDA CLASS

NCC-1864. Placed at the disposal of Project Genesis to locate a suitable Stage Three testing site. Captured at Ceti Alpha V and subsequently commanded by Khan.

Tractor Beam

RANGE 6

WEAPONS 6

SHIELDS 6

126° V