

DILEMMA VOY

Epoch 632 Temp 0.7

BRAND

Cloaking Device. Once each turn, if any of your personnel, ship is on your ship here or more ships with INTEGRITY < 5

4255

DILEMMA FC

Epoch 632 Temp 0.7

CHULA: LENGENTE

To get past requires 2 Leadership OR CUNNING > 30 OR CUNNING > 30 in the end of spaceline OR transporter attributes all + 1 and gains Biology.

4239

DILEMMA ENT

Epoch 632 Temp 0.7

REEST CRES SERICATIONS

To get past requires a personnel who has INTEGRITY > 45, moves at this location.

4421

DILEMMA VOY

Epoch 300 Temp 0.7

TEMPORAL DESTROY

All ships aboard your ship.

4225

EQUIPMENT DS9

Epoch 300 Temp 0.7

COMPUTATION TRACTOR DISRUPTOR

Plays to hand and nullify For Rox or The Passary Strength.

4237

EVENT

Epoch 300 Temp 0.7

ARCHIN

Plays on table. Your cards may report under this mission with dilemma where present.

4369

EVENT VOY

Epoch 750 Temp 0.7

DEEP SPACE 9

Plays on table. Target a card. Where present, you may not be nullified.

4447

EVENT

Epoch 632 Temp 0.7

I.K.C. QEVINATE PARTICLES

Plays on your ship present. Unless they are in play.

4432

EVENT

Epoch 300 Temp 0.7

SECRET FIRE

Seeds or plays on table. Your personnel may report here.

4370

Donive Bland DS9

Epoch 632 Temp 0.9

Your one present is STRENGTH +2, then draw two cards here. (Cumulative.)

4435

INCIDENT TOS

Epoch 300 Temp 0.7

RESTUAL MINISTER ROVERTY

Plays on any Treachery personnel. That personnel is about to be killed by a dilemma, you may download Shales are any Karens or Kalon or Ferengi Trout. Tractor Beam

4367

INCIDENT DS9

SHALOTON

Plays on your unique personnel (random selection). If you have three personnel and except that ship in hand.

4251

INTERRUPT FC

VEMARATHIN

Plays on table. Your personnel may report for free here. (Unique.)

4257

Epoch 750 Temp 0.7

Changeling Koran

Geology + Transporter Skill + CUNNING > 305

30

4

4448

OBJECTIVE TWOK

KILASA

Vagagy scanning help here.

4425

B'stle VOY

V.I.P.

Human,

OFFICER Treachery Diplomacy Law Leadership Once per game, may download Your of your personnel to discard the game. Discard incident to draw a card.

INTEGRITY 7 CUNNING 7 STRENGTH 4

4242

Creature DS9

CIVILIAN

Human,

SECURITY Biology May male can of any other personnel present with this mission is not love points to draw two cards and may draw a card. To get past requires 2 SECURITY OR Treachery and SECURITY and CUNNING > 20

INTEGRITY 2 CUNNING 3 STRENGTH 8

4249

Ferengi Particle Starfleet VOY

Epoch 750 Temp 0.7

SECTOR CLASS

Holdeck, Tractor Beam, Assimilate Starship, Youth

RANGE 9 WEAPONS 7 SHIELDS 7

4446