

2 *The Whens Thou Cale*

Dilemma

Your opponent chooses a personnel to be stopped. Unless you have **Anthropology, Leadership, and Science** or **2 Treachery**, all your personnel are stopped.

4323

3 *Vecheder Agbicious Sethe*

Epoch 1000 Temp 0.7

Interrupt

When your personnel is facing a dilemma, you may discard a personnel from hand to score 5 points.

4353

•Destinical Pretention

45

Astrometrics, Engineer, Leadership, Officer, and Cunning-36

When a player plays an interrupt, you may download a personnel and place it on this ship.

2

4271

0 *•Acearing Enviterons*

Epoch 1000 Temp 0.9

Cardassian

Biology Intelligence Law Leadership Programming Treachery

When this personnel is facing a dilemma, download up to two events to score 5 points. You may do this only once each turn.

INTEGRITY 3 CUNNING 6 STRENGTH 6

4361

2 *•Taking Rister Muty*

Human

Biology Exobiology Officer Science Transporters

Region: Istrecite. At the start of each of your turns, this personnel is attributes +2 and gains Navigation.

INTEGRITY 5 CUNNING 5 STRENGTH 5

4285

2 *•Shuthles Coste*

Epoch 149 Temp 0.8

Human

Engineer Honor Navigation Physics Science

Commander: U.S.S. Enterprise-A. When you play this personnel, if you command two personnel, that personnel is attributes +1 for each card on top of your deck.

INTEGRITY 6 CUNNING 5 STRENGTH 5

4291

4 *•Sarak Conspirator*

Human

Anthropology Diplomacy Exobiology Physics Security

While this personnel is facing a dilemma, you may discard a card from hand to score 5 points.

INTEGRITY 4 CUNNING 5 STRENGTH 5

4259

6 *•The Stora Marians*

Epoch 1000 Temp 0.7

Constitution Class

Order - Discard a card from hand to draw a card.

RANGE 7 WEAPONS 6 SHIELDS 6

4356

6 *•The Ramer of the Reman*

Epoch 1000 Temp 0.5

Geleta Class

When this ship is about to move between a mission, you may download a card.

RANGE 8 WEAPONS 6 SHIELDS 7

4352