

• **Cardassian Outskirts**
Kressari Rendezvous



A **Officer, 2 Treachery, and Strength >30** **30**

Region: Cardassia System. When you complete this mission, you may place up to three of your Hand Weapons aboard the completing ship in their owners' discard piles. Score 5 points for each.

Complete a covert weapons transfer to agents supplying a Bajoran isolationist faction.

  

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• **Crensen Gap**
Protect the Escapees



A **Engineer, Honor, Navigation, and Integrity >25** **30**

You may attempt and complete this mission using your  personnel with these requirements: **Leadership, Officer, Treachery, and Strength >30.**

"If you can get a ship and meet me at these coordinates, I'll do what I can to escort you out of the war zone."

  

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