

# THE CONTINUING COMMITTEE



## First Edition Recent Rulings Document

(2 May 2022)

The Recent Rulings Document lists all Glossary updates and new temporary rulings issued since the last *regularly scheduled* rules update. Rules updates are scheduled for the first Monday of each month and for the official release day of any new expansion set.

Because the Glossary and Rulebook are kept continuously up-to-date, there is no need for players or tournament directors to consult the RRD, as long as they have the most recent posted copy of those core documents.

Any player who does *not* have the most recent monthly Glossary or Rulebook but wishes to play by current, official rules will need to collect and save each new Recent Rulings Document until reprinting the core documents. (Old RRDs are archived *unofficially* at the [Starship Excelsior Rules Archive](http://www.trekcc.org) while we work on a permanent on-site solution)

Unless announced by the Rules Manager or Director in an expressly designated Official Ruling, answers given by Continuing Committee representatives are not official until included in an official rules document such as the Glossary. We recommend that Tournament Directors consider unofficial answers, but, until an Official Ruling is made, the Tournament Director reserves final ruling authority.

For additional resources or to find answers to your questions, please visit <http://www.trekcc.org>.

## GLOSSARY UPDATES

### actions - step 1: initiation –

Delete the example using Going to the Top.

*The example does not reflect the 2013 errata to GTTT.*

### actions - step 2: responses –

Update the Going to the Top example to use Space-Time Portal instead (changing "personnel" to "ship" both times and change "downloading" to "reporting").

*The example does not reflect the 2013 errata to GTTT.*

### Borg - other Borg restrictions –

Revise as follows:

~~Borg do not commandeer (they assimilate instead), and do not use hand weapons for any purpose.~~

*We are restoring the simpler, more consistent pre-2001 rule about Borg use of hand weapons. Also, people found the "they assimilate instead" text confusing.*

### characteristics –

Delete the example using Going to the Top.

*The example does not reflect the 2013 errata to GTTT.*

### Gift of the Tormentor –

Revise the second paragraph as follows:

~~Because it specifies that it is placed in a discard pile, this card overrides the rule to replace it face-up beneath your Q-Continuum side-deck. This card's specific statement that it is placed in a discard pile (even though it is a  card) overrides the gametext that cards are placed face-up beneath Q-Flash.~~

*This ruling needed an update to reflect the new text on Q-Flash. The substance of the ruling is unchanged.*

### One of Eleven (Procurement Drone) –

Retitle the second section, "Selecting, Adding, Gaining, Doubling, and Sharing Skills".

In the third paragraph, add the sentence, "Gaining is equivalent to adding."

*A long-missing verification that, yes, gaining means the same as adding.*

### skills - modifying –

Delete the sentence, "However, the Borg never use hand weapons."

*We are restoring the simpler, more consistent pre-2001 rule about Borg use of hand weapons.*

**Commandeering –**

Revise the second sentence as follows:

When you **commandeer** an opponent's card, control transfers to you and the card's affiliation changes to the affiliation of one of the **commandeering personnel** (your choice) in the **commandeering crew** or **Away Team**.

Also, in the Clarifications sidebar, delete the phrase "as always" in the paragraph about Borg.

*Yes, anyone in the Away Team at Ops can set the affiliation, not just the Computer Skill. This is not a new ruling -- it's in Glossary 1.8 from 2002 -- but language changes over the years had obscured it. The "as always" confused people, just like the parallel language in the Glossary.*

**Clarification: Start of Control –**

Revise as follows:

A card comes under your control as soon as you declare that you are playing, seeding, or downloading it. (This is the first part of the initiation step of the action.)

For example, if **Calloway Rinnak Pire** is in your hand, she is not "yours," does not benefit from Lower Decks, and thus will not automatically win Royale Casino: Craps. However, if **Continuing Mission D'jarras** is in play, and you later declare that you are playing **Calloway Rinnak Pire**, she immediately gains -CIVILIAN, which allows her **him** to then report for free using **Attention All Hands First Minister Shakaar**.

*The example of Calloway was bad, because she gains the icon "even if not in play," so of course she has the icon.*

**Looking at Cards –**

Revise paragraph five as follows:

You may see and inspect your own cards in play at all times (including [HA] Hidden Agendas), and you may look through the cards in your discard pile (without rearranging them). You may not see face down cards in your draw deck or side decks, ~~nor may you count the number of cards remaining in them.~~

*No one knows where this rule came from. No one in the community seems aware of this rule at all. We're dumping it.*

**Equivalents –**

In this section of the rulebook, state that "gaining" a skill is equivalent to "adding" a skill.

*A long-missing verification that, yes, gaining means the same as adding.*

## ***FORMAT UPDATES***

There are no new format changes.

## ***TEMPORARY RULING UPDATES***

The temporary ruling about unique dilemmas and Disrupted Continuum remains in place this month.

The temporary ruling about forces winning battles remains in place this month.

See the Glossary for the permanent list of temporary rulings.

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