

THE CONTINUING COMMITTEE



First Edition Recent Rulings Document

(6 March 2023)

The Recent Rulings Document lists all Glossary updates and new temporary rulings issued since the last *regularly scheduled* rules update. Rules updates are scheduled for the first Monday of each month and for the official release day of any new expansion set.

Because the Glossary and Rulebook are kept continuously up-to-date, there is no need for players or tournament directors to consult the RRD, as long as they have the most recent posted copy of those core documents.

Any player who does *not* have the most recent monthly Glossary or Rulebook but wishes to play by current, official rules will need to collect and save each new Recent Rulings Document until reprinting the core documents. (Old RRDs are archived *unofficially* at the [Starship Excelsior Rules Archive](http://www.trekcc.org) while we work on a permanent on-site solution)

Unless announced by the Rules Manager or Director in an expressly designated Official Ruling, answers given by Continuing Committee representatives are not official until included in an official rules document such as the Glossary. We recommend that Tournament Directors consider unofficial answers, but, until an Official Ruling is made, the Tournament Director reserves final ruling authority.

For additional resources or to find answers to your questions, please visit <http://www.trekcc.org>. *[[Square brackets]] indicate card links.*

GLOSSARY UPDATES

interceptors –

Replace with:

See **landed ships, Rulebook 7.1.5.0.3: Moving "Within" A Region.**

These rules are applicable to many cards besides interceptors.

landed ships –

Add the following as a fourth paragraph:

Some cards have the ability to take off or land "once each turn." If another card allows the ship to land or take off, it does not use up the one landing or takeoff per turn allowed by the ship's own game text. For example, if *[[Establish Landing Protocols]]* is in play, a *[[Bajoran Interceptor]]* may land or take off once per turn using its own text, and land or take off once more per turn using the event's text (and using 1 RANGE).

This rule has been moved here from the so-called "interceptor rule."

movement within a region –

New entry:

See **Rulebook: 7.1.5.0.3: RANGE Boosts in Regions.**

New cross-references are good.

regions of space –

Add:

See **Rulebook: 7.1.5.0.3: RANGE Boosts in Regions.**

New cross-references are good.

take off –

New entry:

See **landed ships.**

New cross-references are good.

within –

New entry:

See **Rulebook: 7.1.5.0.3: RANGE Boosts in Regions.**

New cross-references are good.

RULEBOOK UPDATES

7.1.5: Fly a Starship –

Split existing sidebar ("Warp Speed Immunity; No Default Docking") into two sidebars, numbered 7.1.5.0.1 and 7.1.5.0.2, respectively.

Housekeeping.

7.1.5.0.3: RANGE Boosts in Regions –

New sidebar:

Some cards, like [\[\[Deranas\]\]](#) and [\[\[Used To Being Outnumbered\]\]](#), increase a ship's RANGE in a region. To benefit from this RANGE boost, the ship's entire movement (including locations flown past) must be within the same region. See ♦ **Space**.

For example, if [\[\[Bajoran Interceptor\]\]](#) (RANGE 5+X, X=4 in a region) moves from [\[\[Establish Station\]\]](#) (no region, span 5) to [\[\[Kressari Rendezvous\]\]](#) (Cardassia Region, span 2), its RANGE is 5. At the end of the move, its remaining RANGE is 3. If it then makes a separate move from Kressari Rendezvous to the adjacent [\[\[Orb Negotiations\]\]](#) (Cardassia Region, span 4), its RANGE at the start of the move will be 7 (9 - 2 used), and at the end its remaining RANGE will be 3 (as long as any further movement is within the Cardassia Region).

Moved here from the interceptor entry in the Glossary.

FORMAT UPDATES

There are no new format changes.

TEMPORARY RULING UPDATES

New temporary ruling:

On Workhorses of the Fleet, to gain the attribute bonus, all your ships in play must be *Excelsior*, *Miranda*, *Oberth*, *K'tinga*, *Ambassador*, or *Constellation*-class. It does not matter for the attribute bonus whether they are unique or universal.

The temporary ruling about unique dilemmas and Disrupted Continuum remains in place this month.

See the Glossary for the permanent list of temporary rulings.

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